

The Ford-Fulkerson algorithm

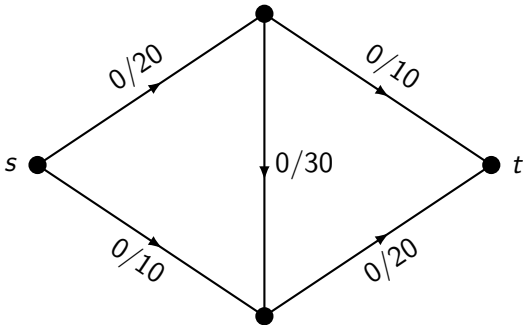
COMS20010 (Algorithms II)

John Lapinskas, University of Bristol

The problem: Find a **maximum flow**: a flow f maximising $v(f)$.

Now the definition of value is sorted out, how do we solve the problem?

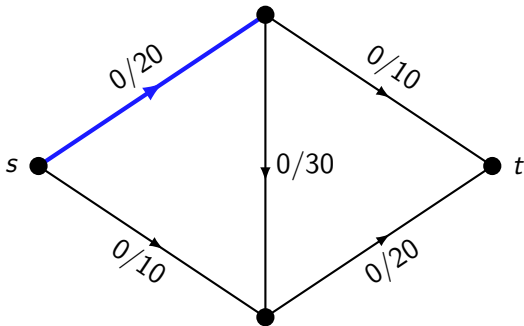
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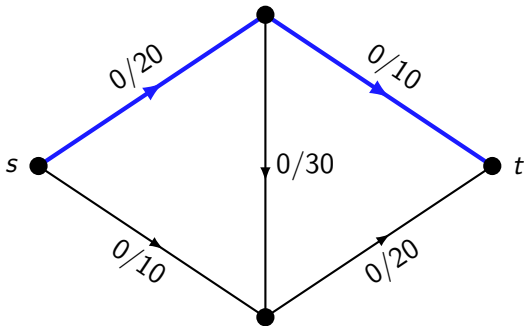
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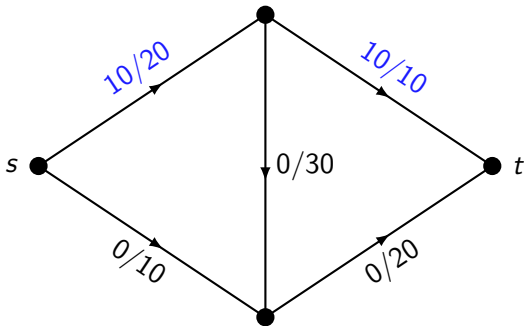
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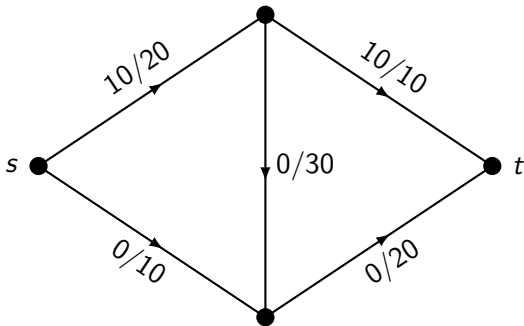
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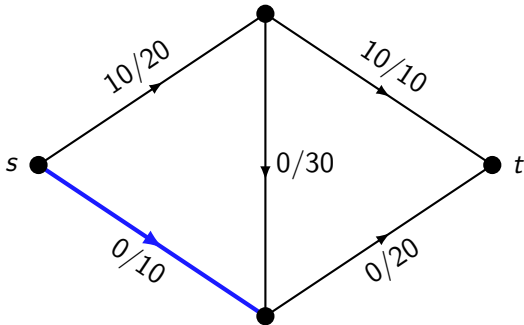
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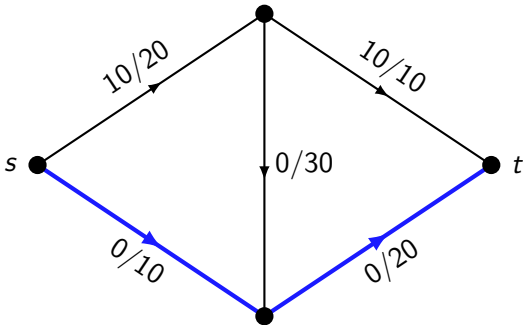
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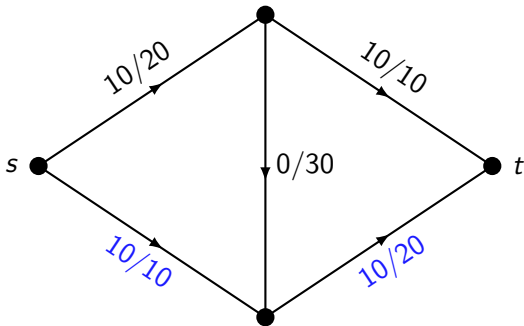
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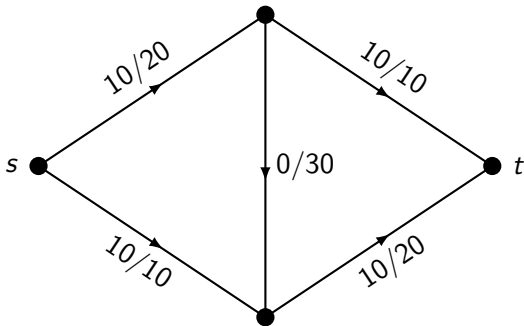
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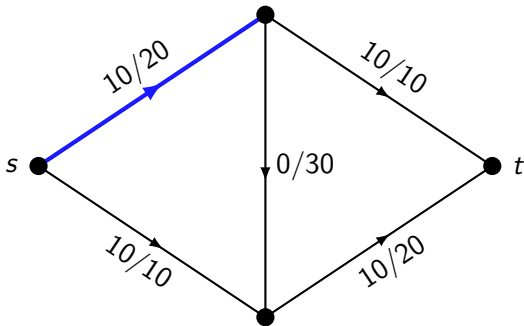
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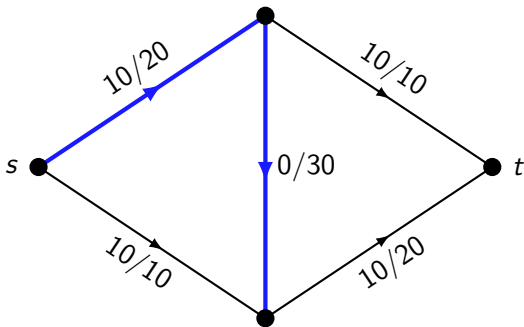
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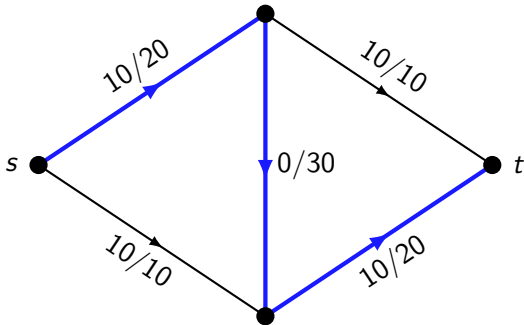
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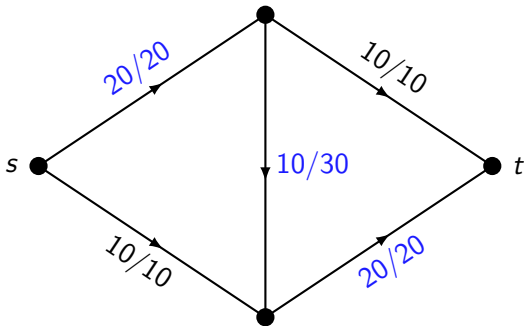
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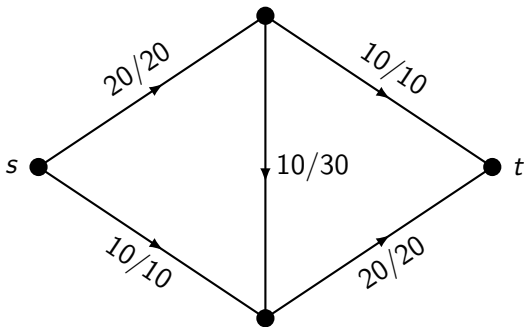
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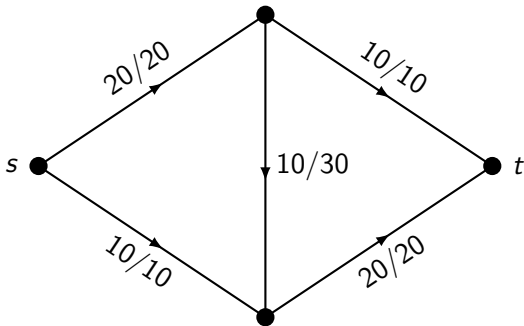
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So a greedy approach can work...

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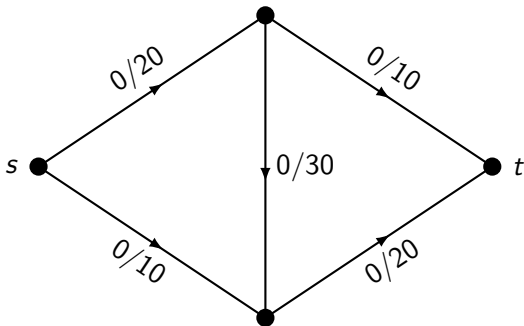


This flow has value $20 + 10 = 30$, which is best possible.

So a greedy approach can work... but it can also fail.

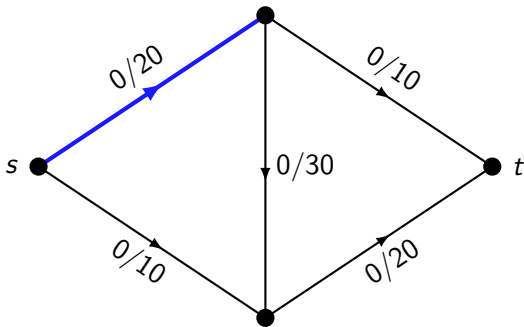
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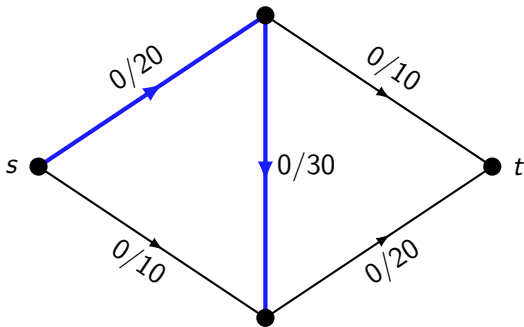
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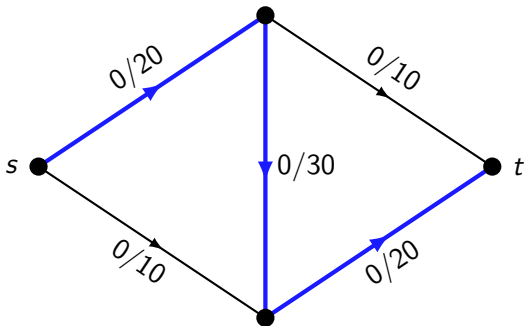
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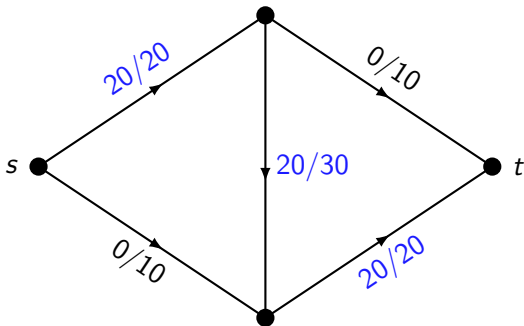
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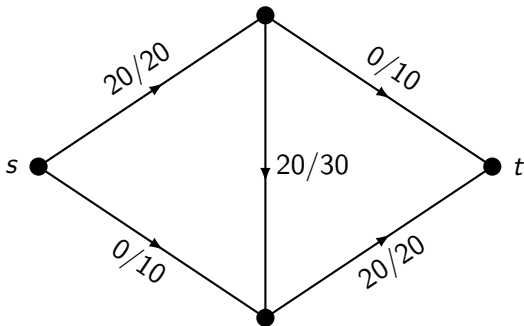
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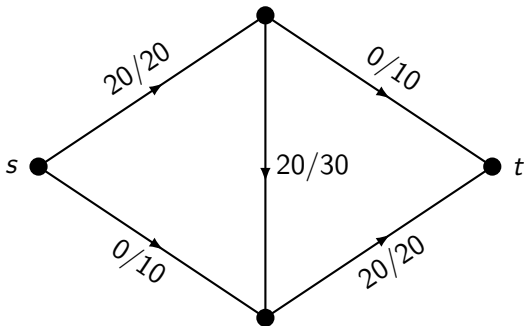
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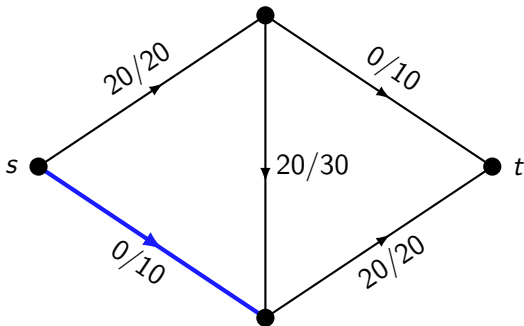


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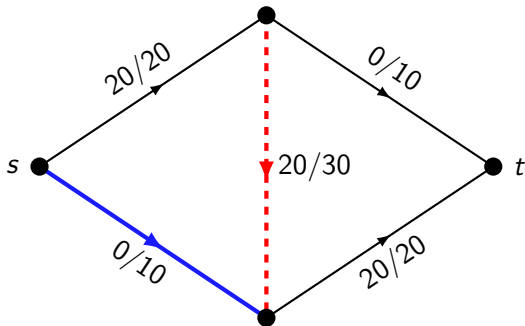


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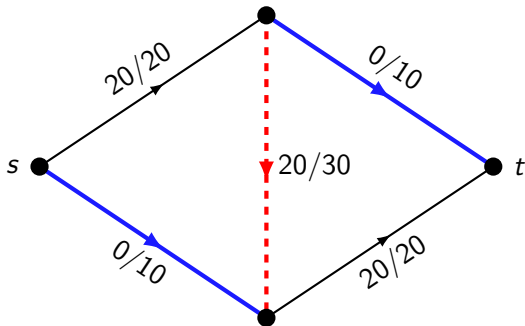


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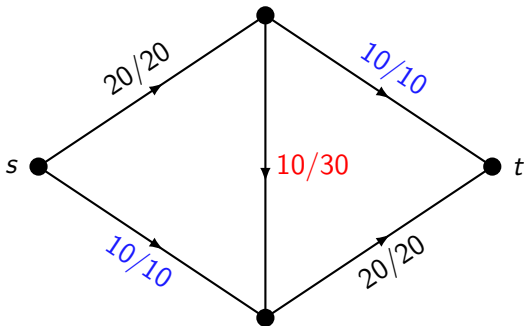


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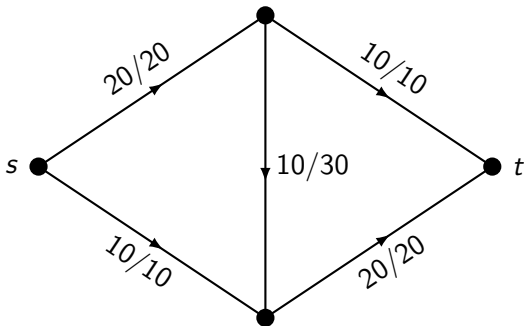


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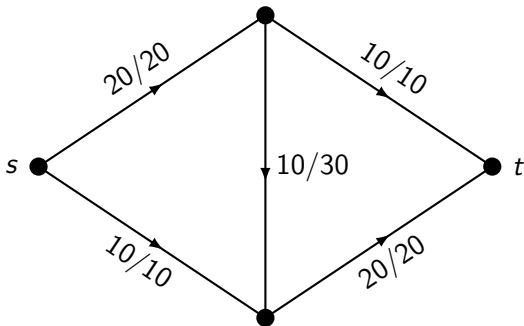
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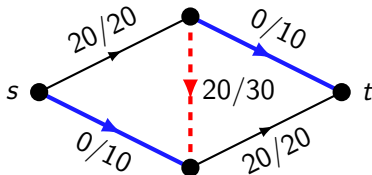
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We get a maximum flow! Now to generalise this...

A **flow** is a function $f: E \rightarrow \mathbb{R}$ such that for all $e \in E$ and $v \in V \setminus \{s, t\}$:

- $0 \leq f(e) \leq c(e)$;
- $f^+(v) := \sum_{w \in N^+(v)} f(v, w) = \sum_{u \in N^-(v)} f(u, v) =: f^-(v)$.

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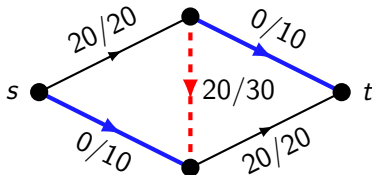


We want to say: an augmenting path for a flow f is an **undirected** path from s to t which we can push flow along. So forward edges e have $f(e) < c(e)$, and backward edges e have $f(e) > 0$.

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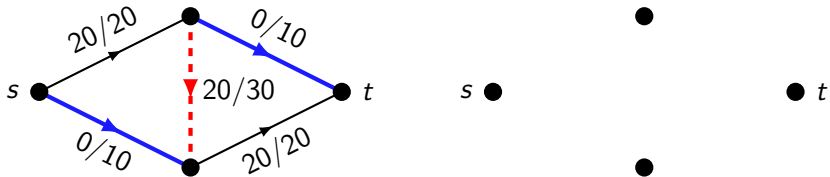
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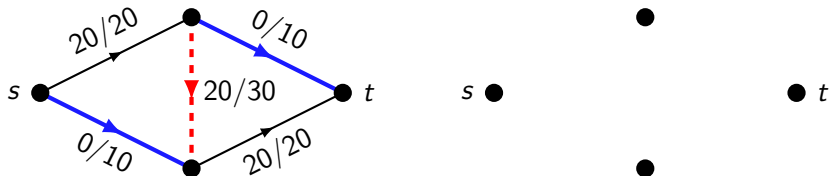


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But there's an annoying technicality with bidirected edges...

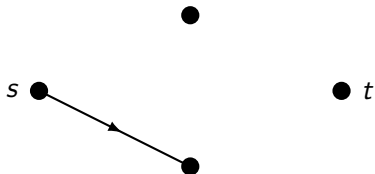
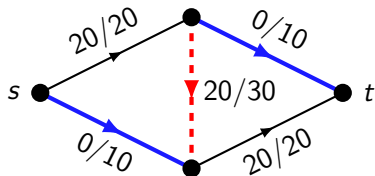


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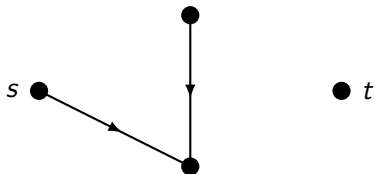
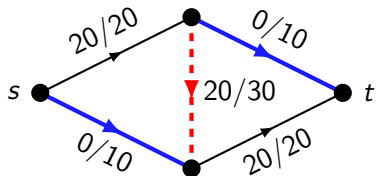
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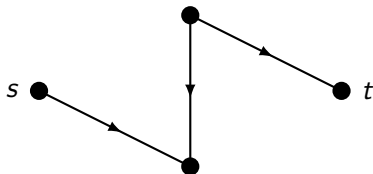
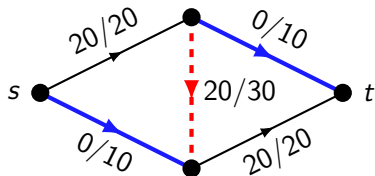
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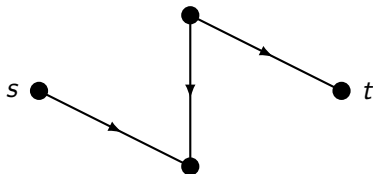
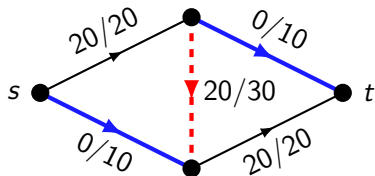
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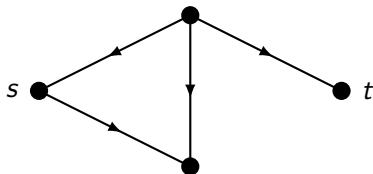
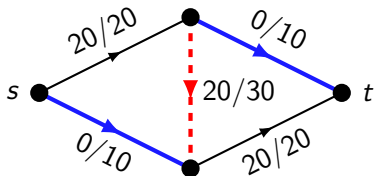
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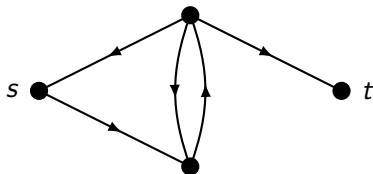
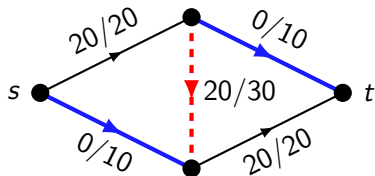
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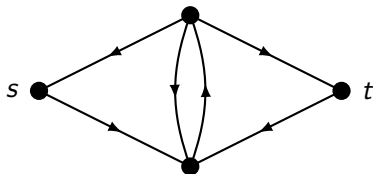
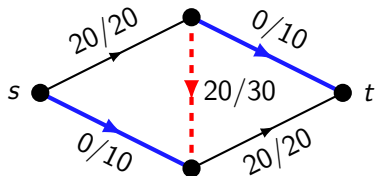
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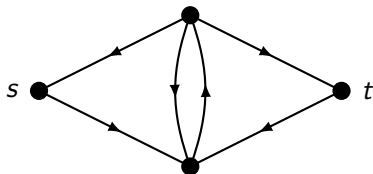
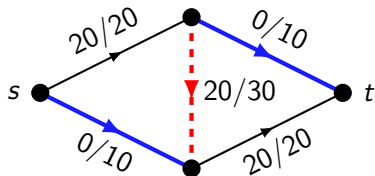
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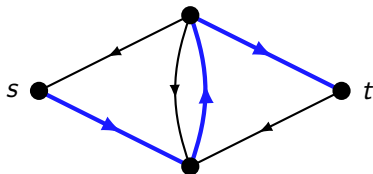
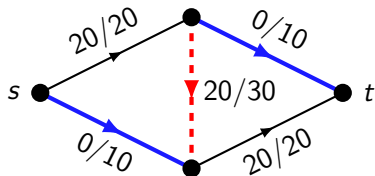
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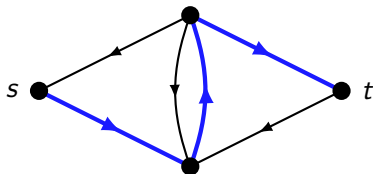
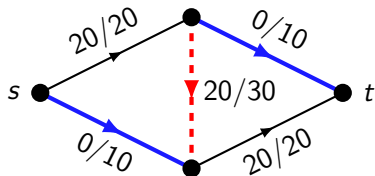
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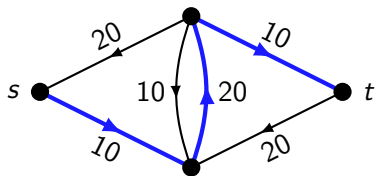
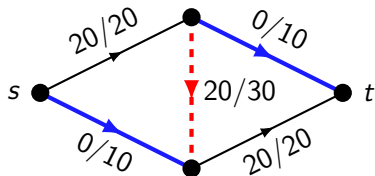


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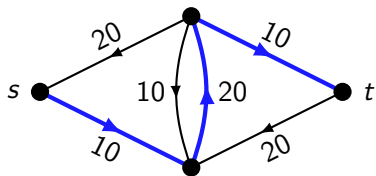
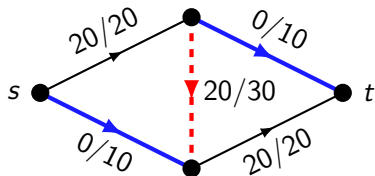


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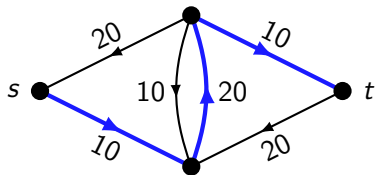
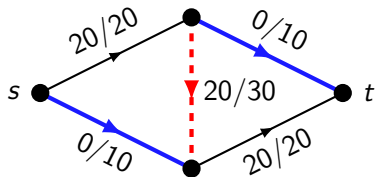
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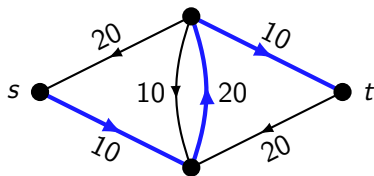
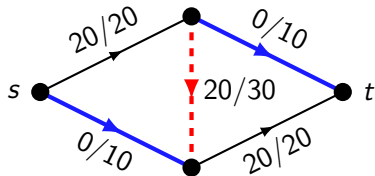
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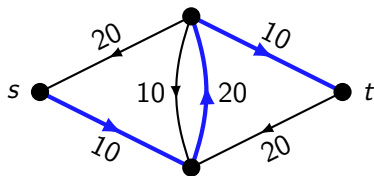
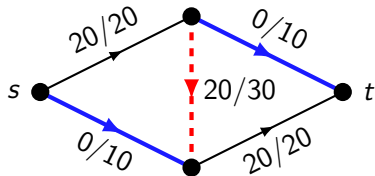
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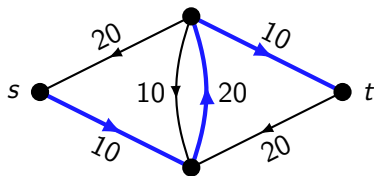
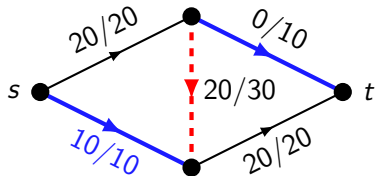
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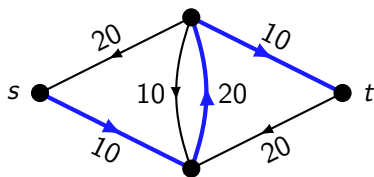
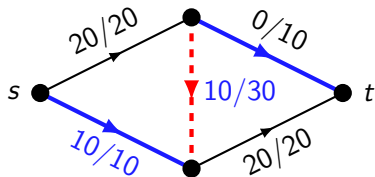
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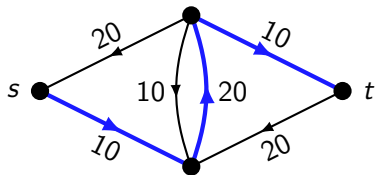
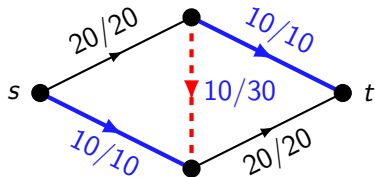
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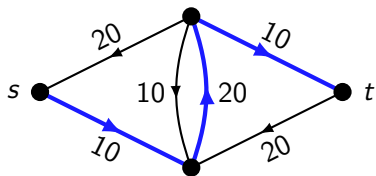
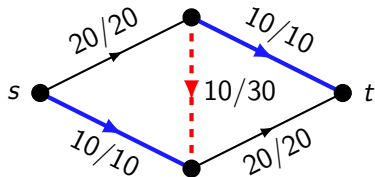
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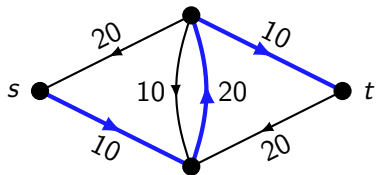
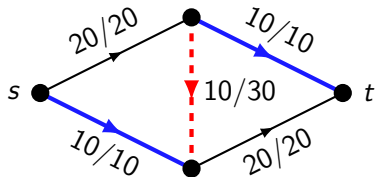
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Lemma 3: $\text{Push}(G, c, s, t, f, P)$ returns a new flow f' , with value $v(f') = v(f) + C$, in $O(|V(G)|)$ time. □

The Ford-Fulkerson Algorithm

Algorithm: FORDFULKERSON

Input : A (weakly connected) flow network (G, c, s, t) .

Output : A flow f with no augmenting paths.

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2   Construct the flow  $f$  with  $f(e) = 0$  for all  $e \in E(G)$ .
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4   while  $G_f$  contains a path  $P$  from  $s$  to  $t$  do
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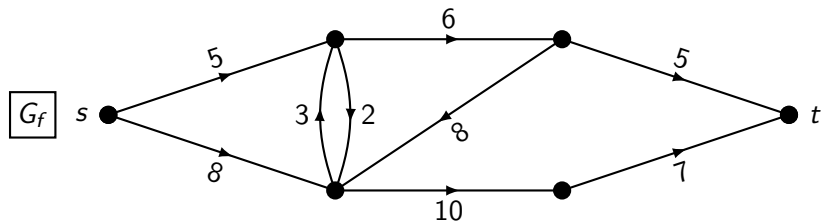
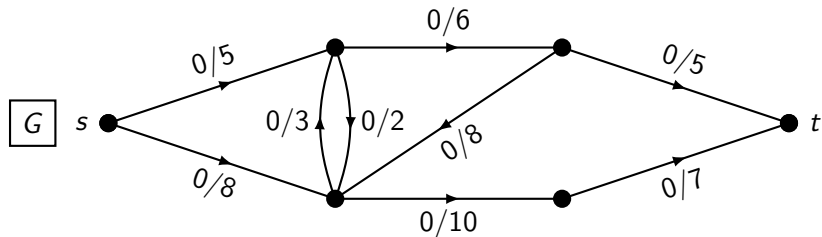
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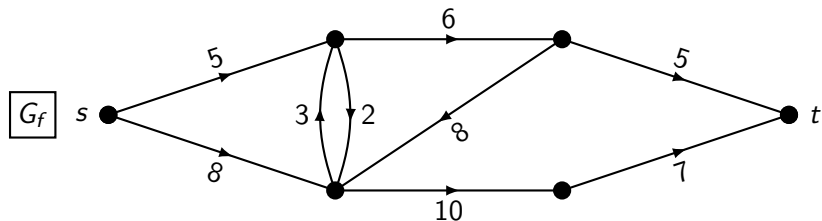
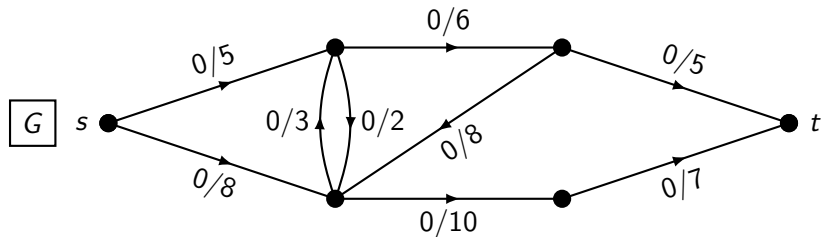
Every step takes $O(|E|)$ time or $O(|V|)$ time, and since G is weakly connected we have $|V| = O(|E|)$. So the running time is $O(v(f^*)|E|)$.

Worked example



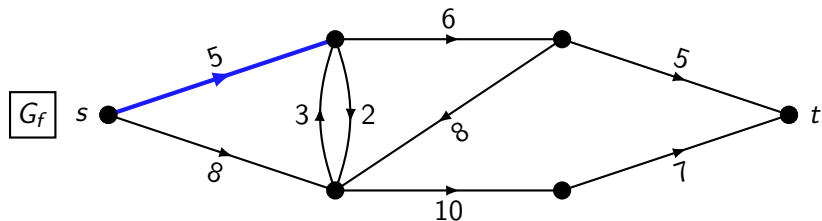
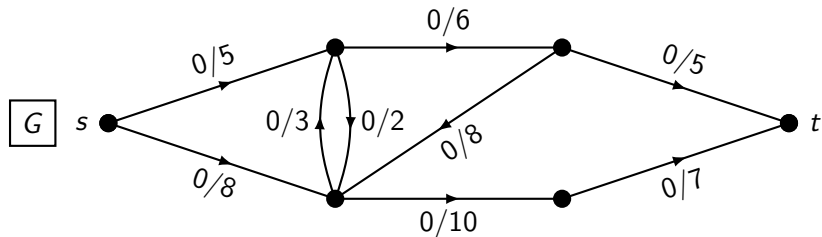
Initialise flow and construct G_f .

Worked example



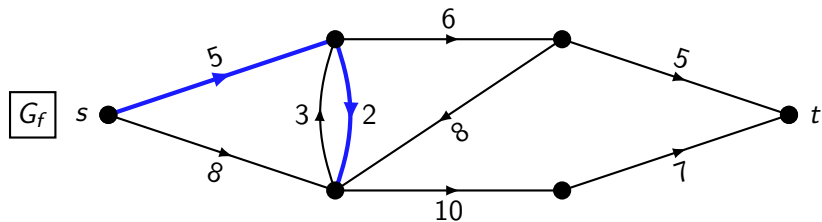
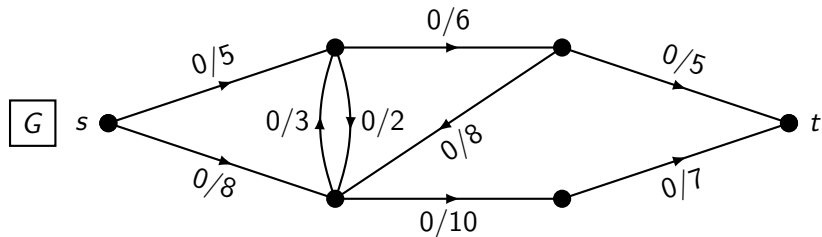
Apply depth-first search to find an augmenting path in G_f .

Worked example



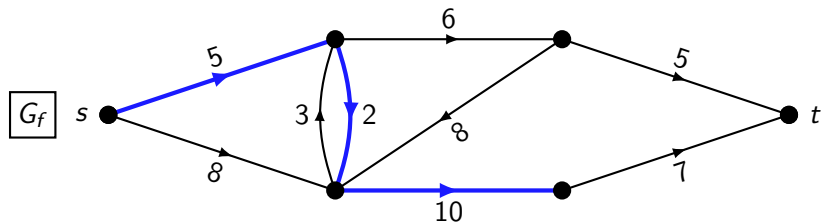
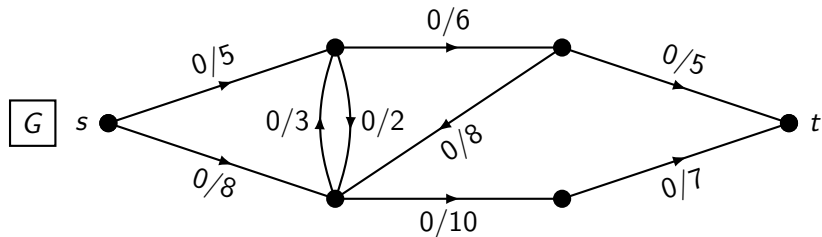
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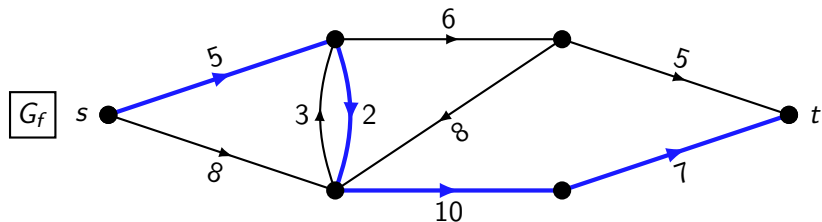
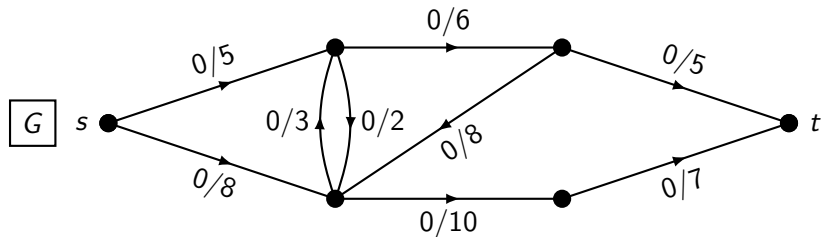
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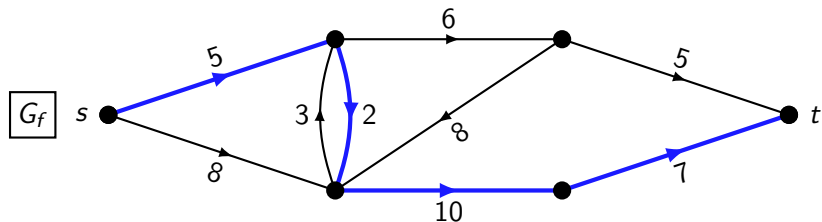
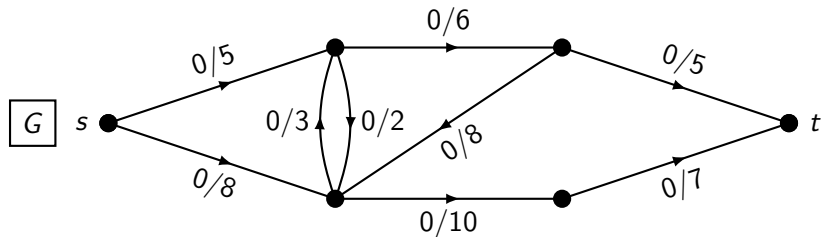
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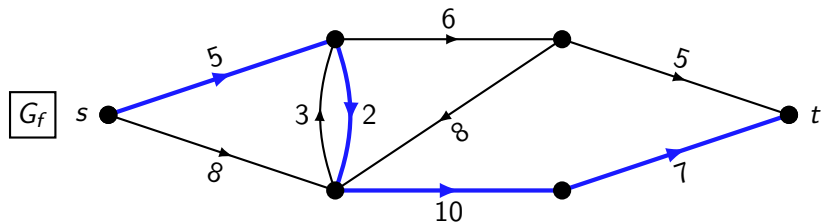
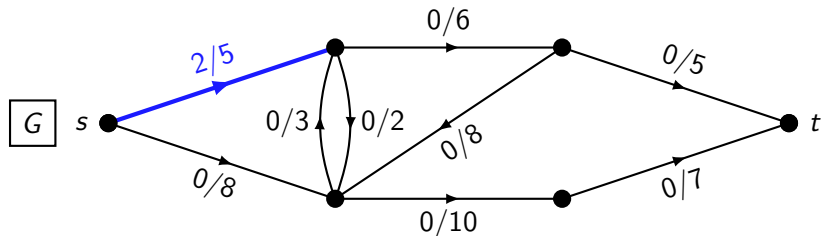
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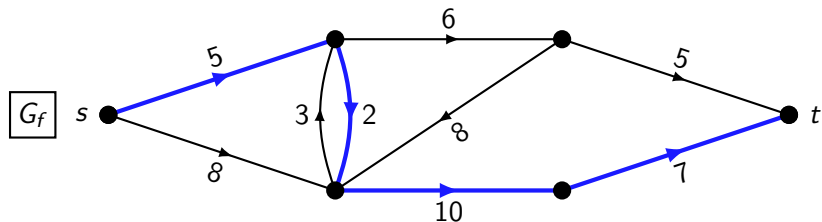
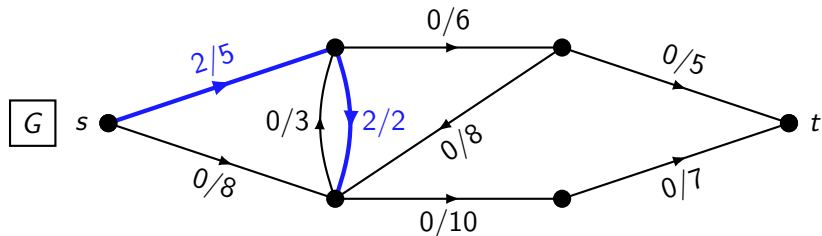
Push flow along the path. (This path has residual capacity 2.)

Worked example



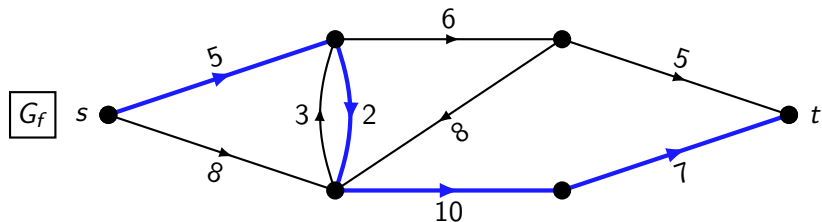
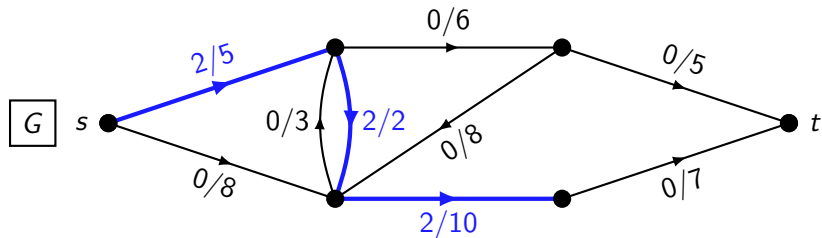
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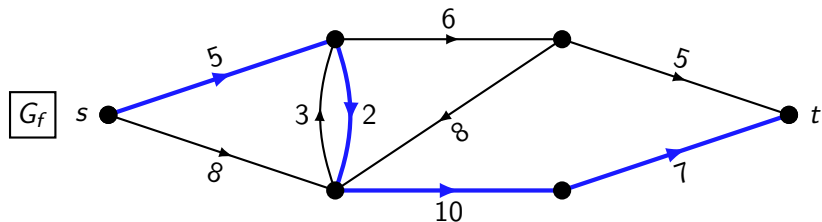
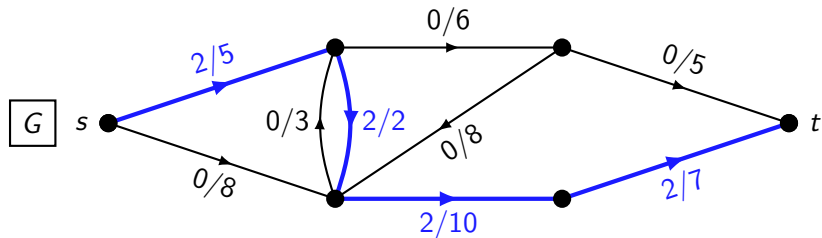
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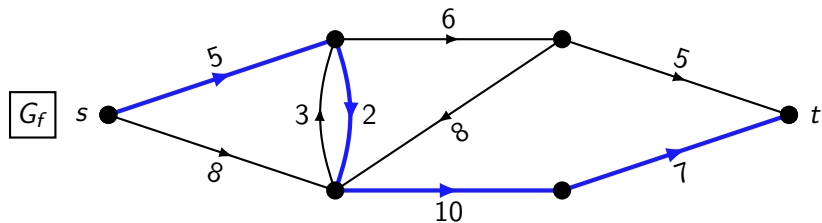
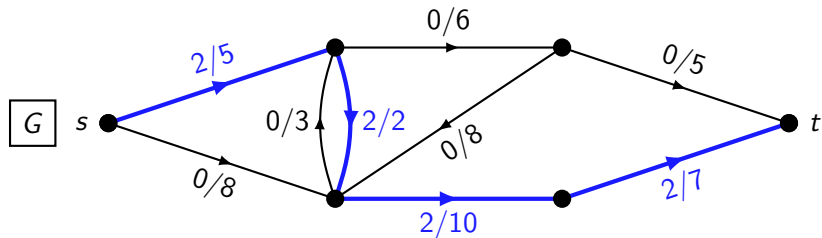
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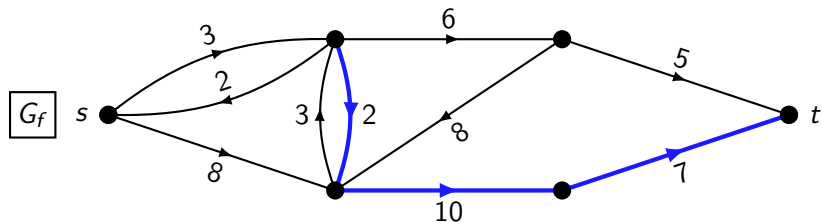
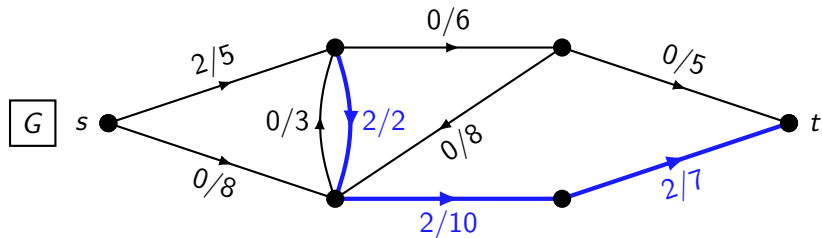
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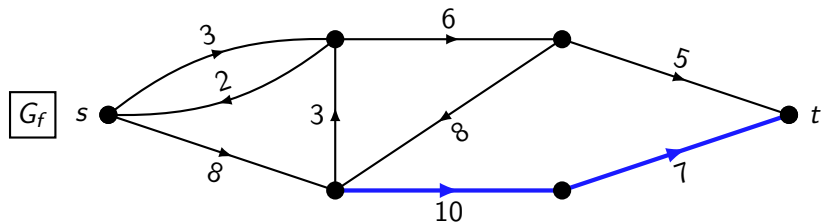
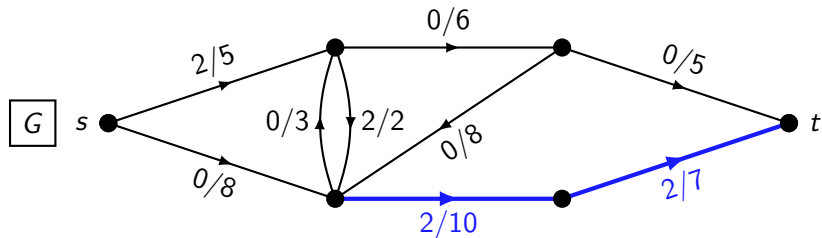
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Worked example



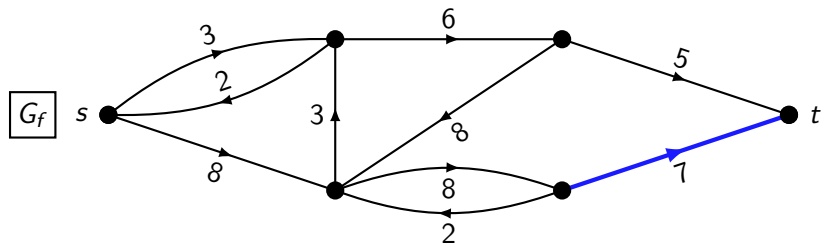
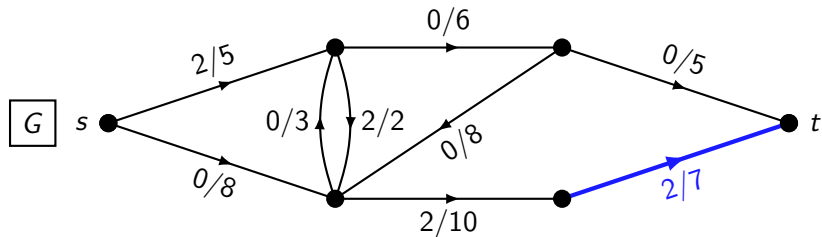
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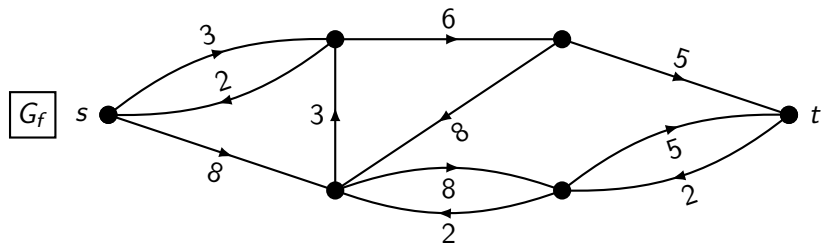
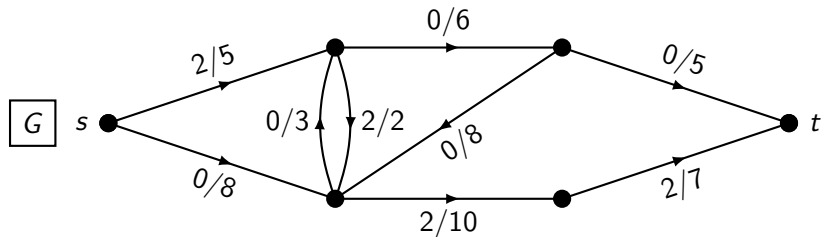
Update G_f along the path.

Worked example



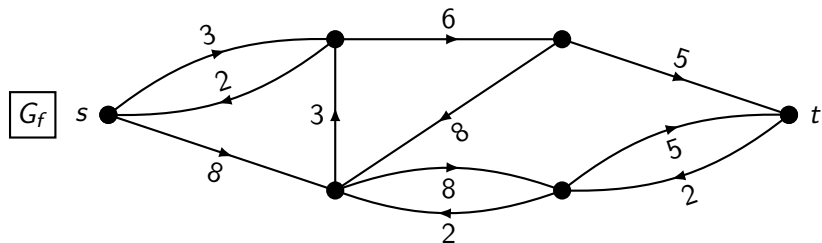
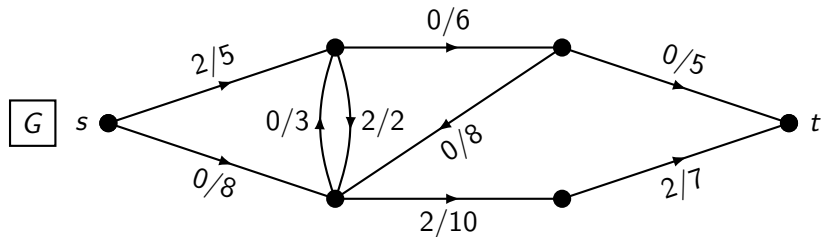
Update G_f along the path.

Worked example



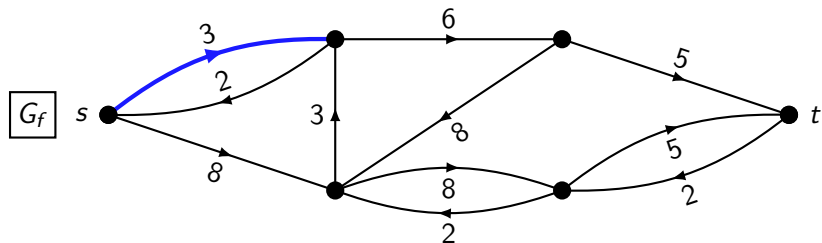
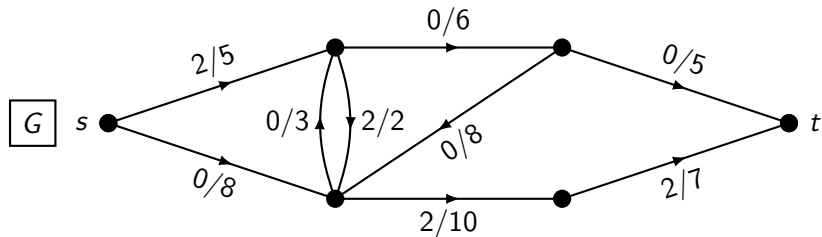
Update G_f along the path.

Worked example



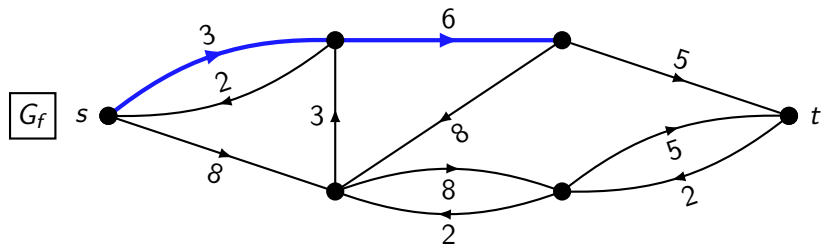
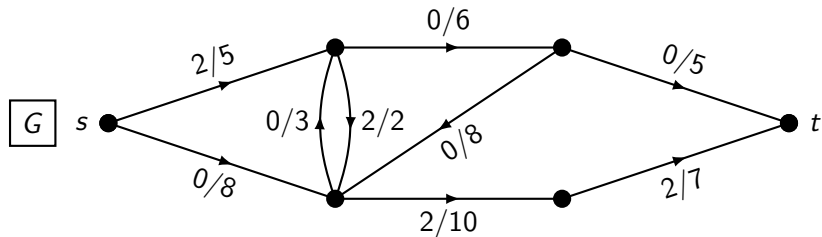
Apply depth-first search to find an augmenting path in G_f .

Worked example



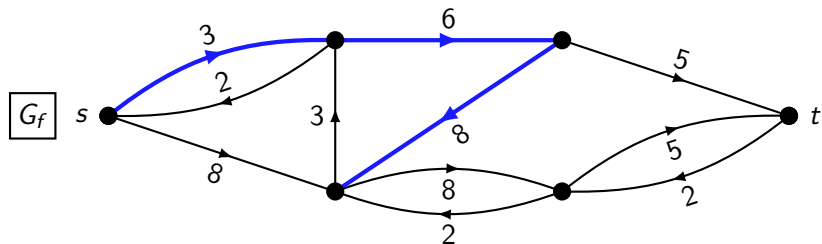
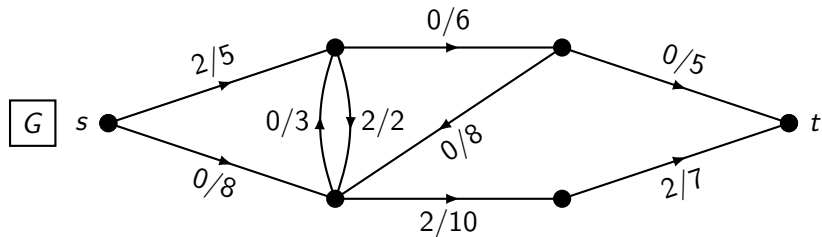
Apply depth-first search to find an augmenting path in G_f .

Worked example



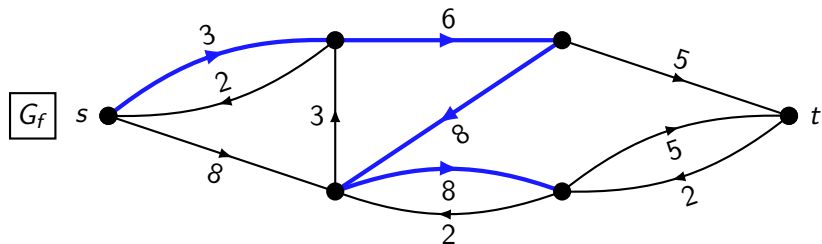
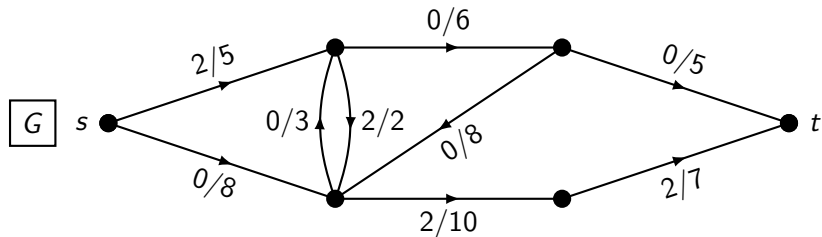
Apply depth-first search to find an augmenting path in G_f .

Worked example



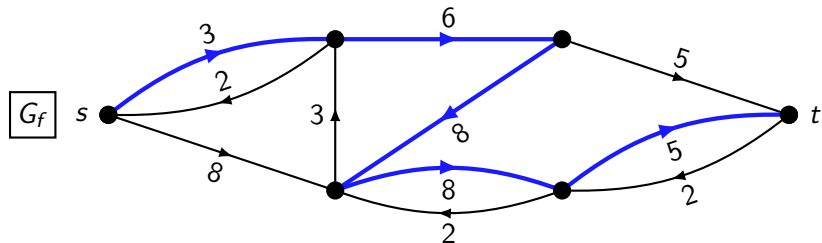
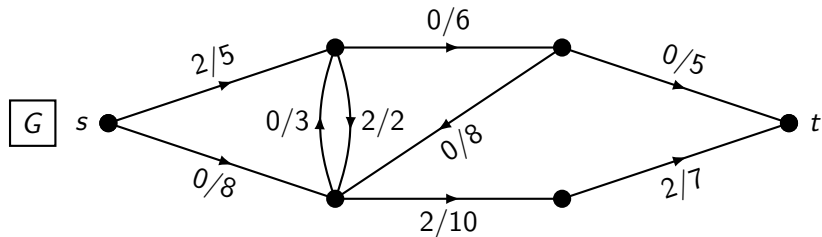
Apply depth-first search to find an augmenting path in G_f .

Worked example



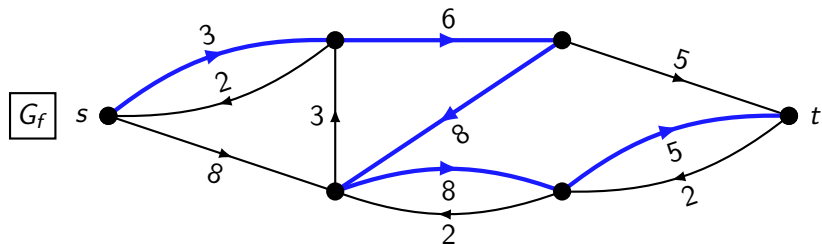
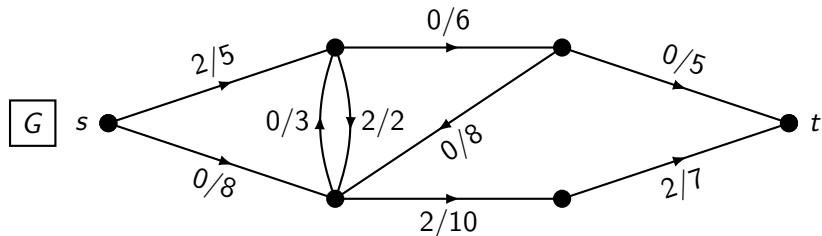
Apply depth-first search to find an augmenting path in G_f .

Worked example



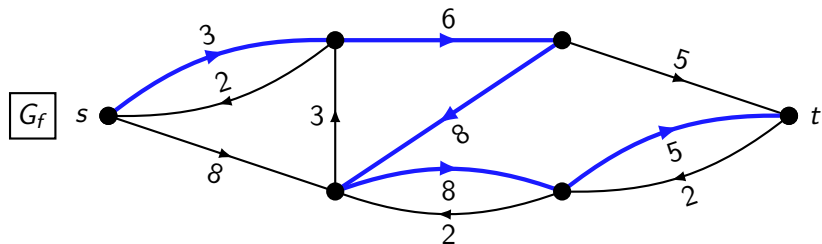
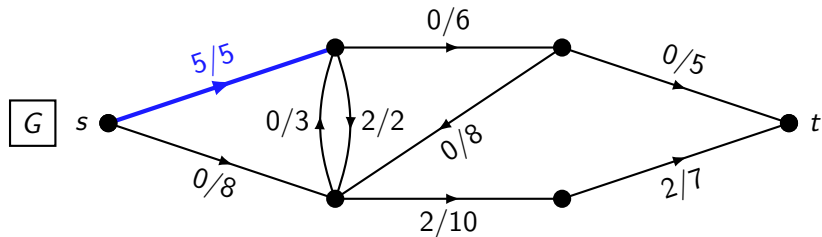
Apply depth-first search to find an augmenting path in G_f .

Worked example



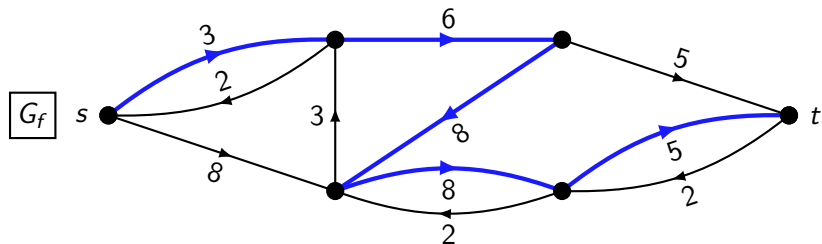
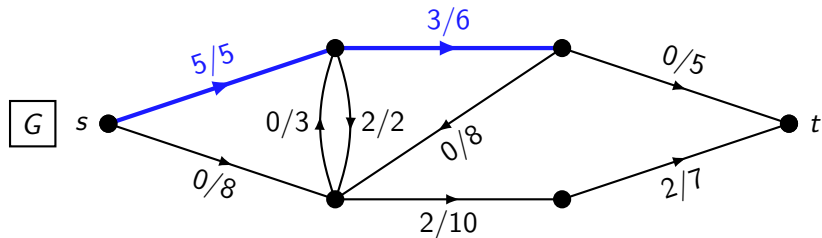
Push flow along the path. (This path has residual capacity 3.)

Worked example



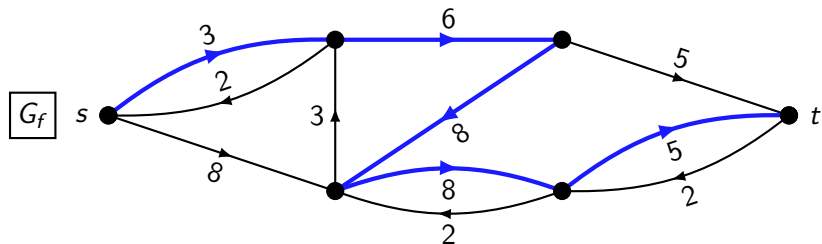
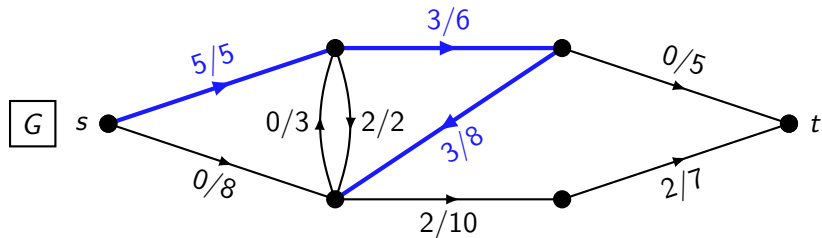
Push flow along the path. (This path has residual capacity 3.)

Worked example



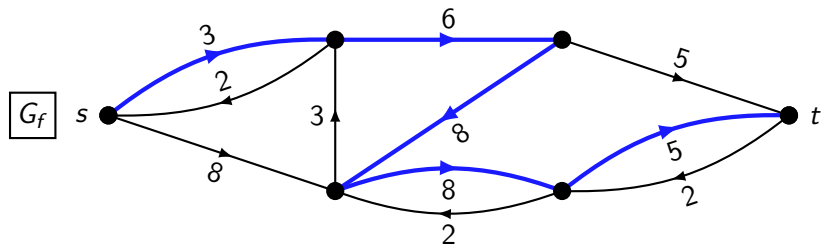
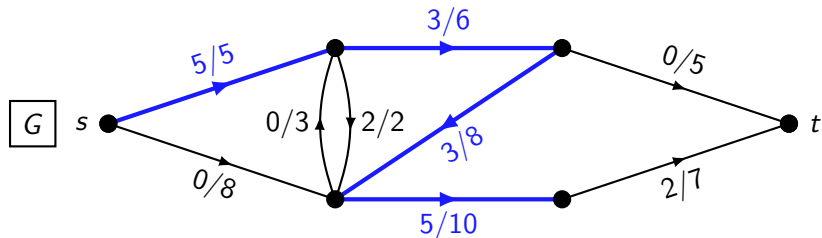
Push flow along the path. (This path has residual capacity 3.)

Worked example



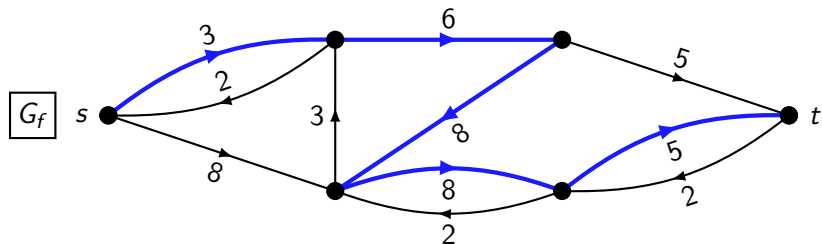
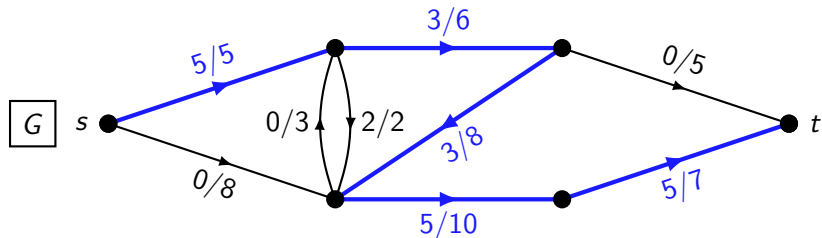
Push flow along the path. (This path has residual capacity 3.)

Worked example



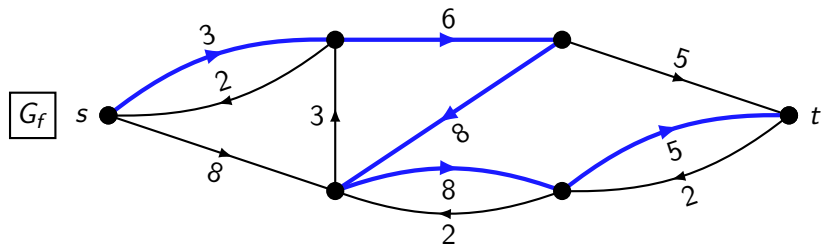
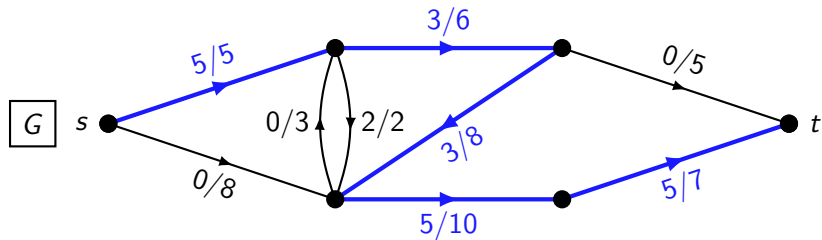
Push flow along the path. (This path has residual capacity 3.)

Worked example



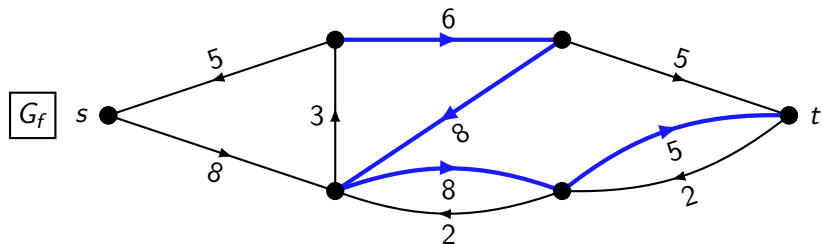
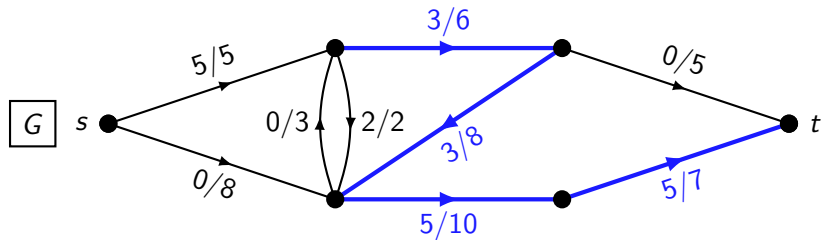
Push flow along the path. (This path has residual capacity 3.)

Worked example



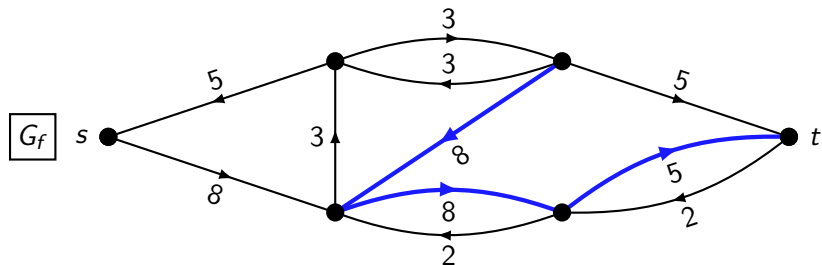
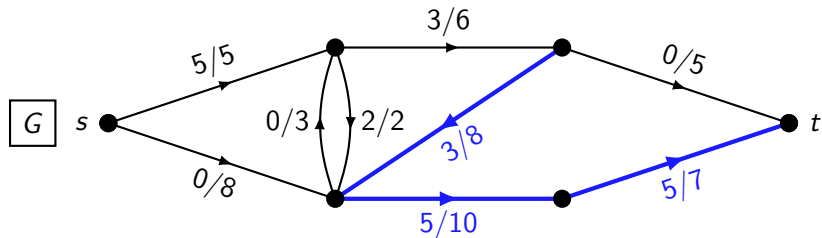
Update G_f along the path.

Worked example



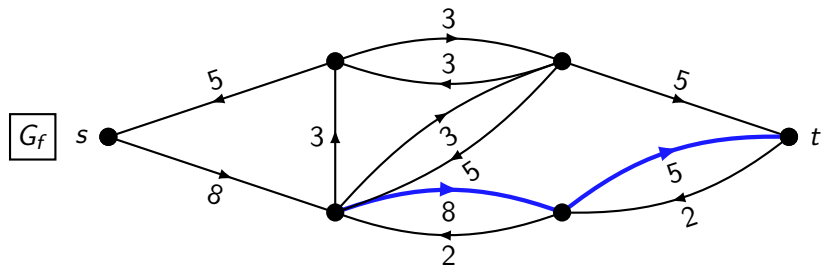
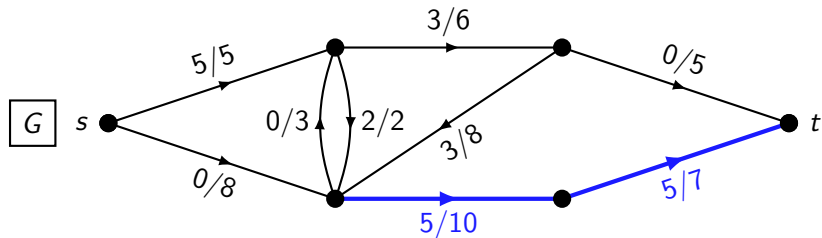
Update G_f along the path.

Worked example



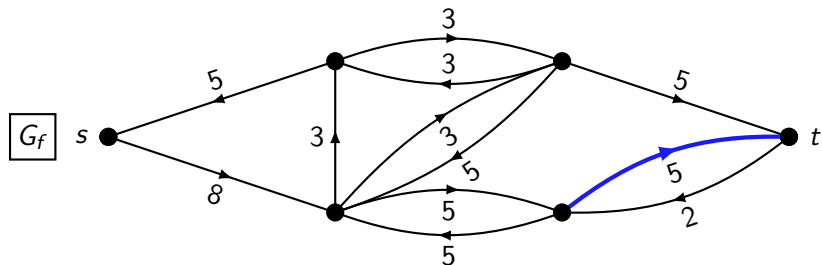
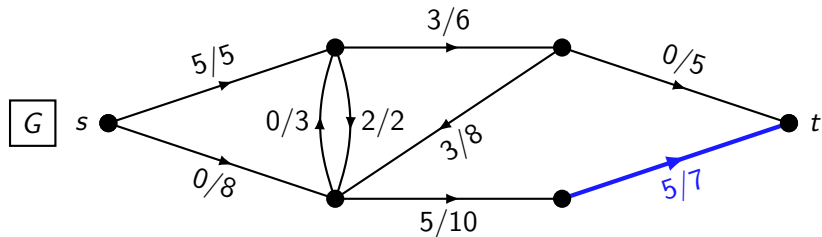
Update G_f along the path.

Worked example



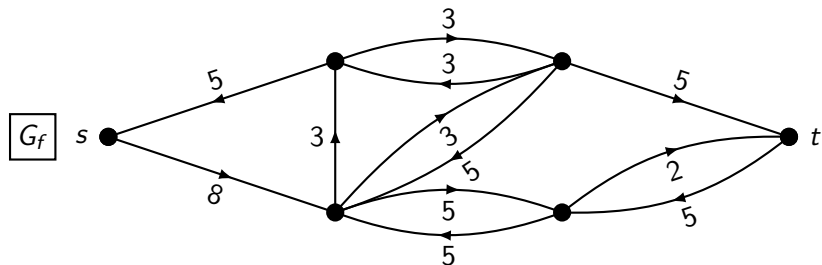
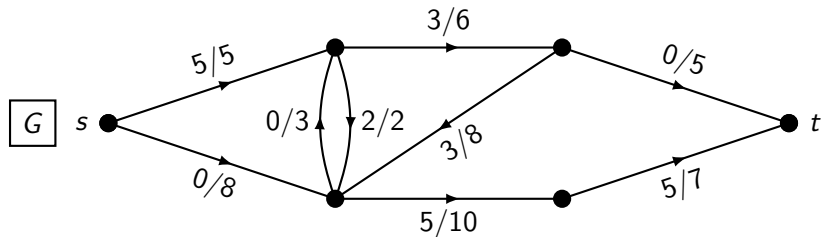
Update G_f along the path.

Worked example



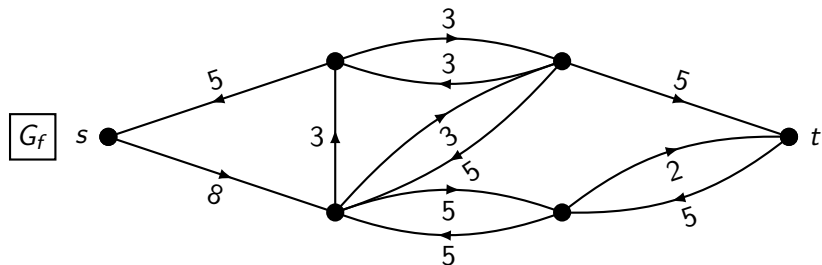
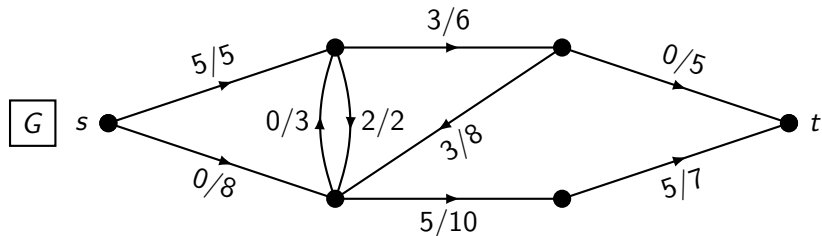
Update G_f along the path.

Worked example



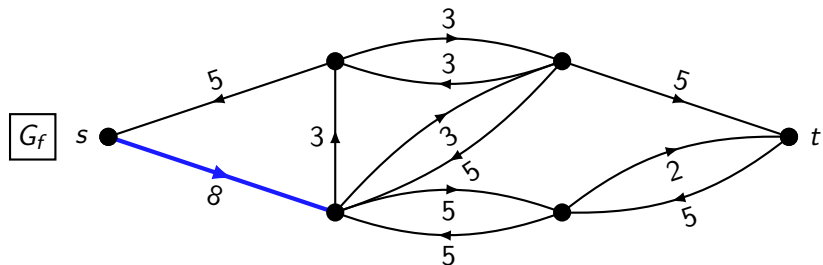
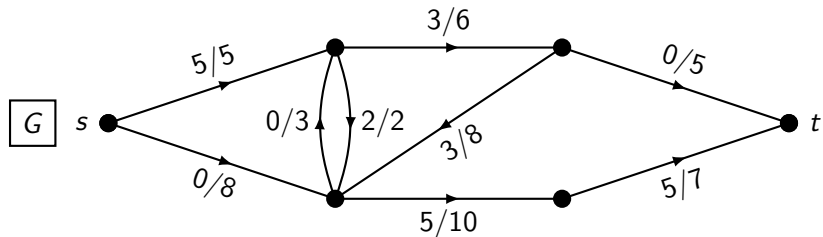
Update G_f along the path.

Worked example



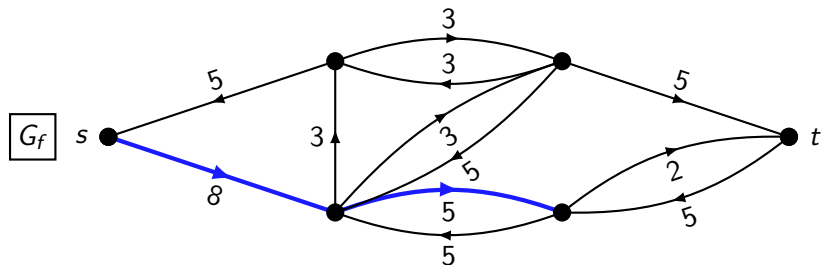
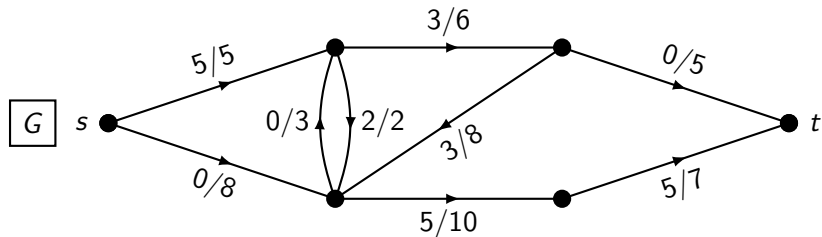
Apply depth-first search to find an augmenting path in G_f .

Worked example



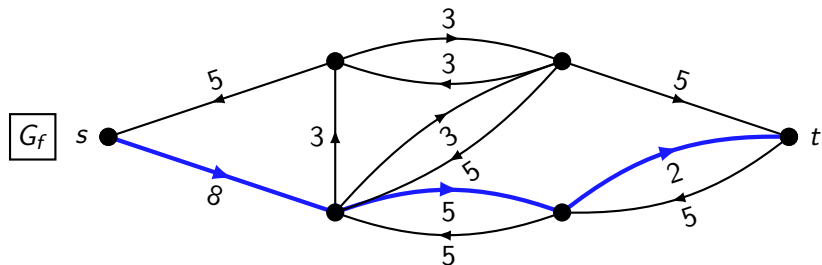
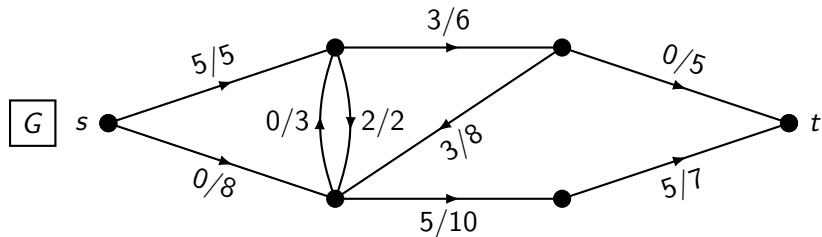
Apply depth-first search to find an augmenting path in G_f .

Worked example



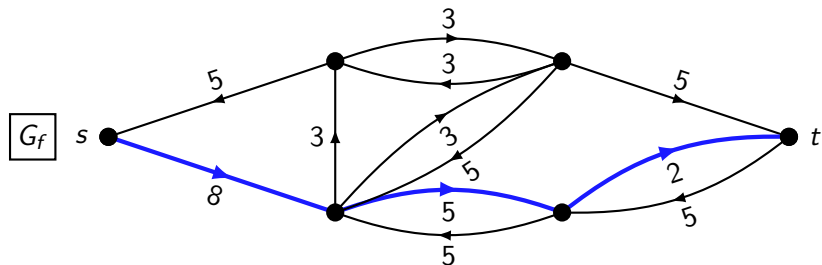
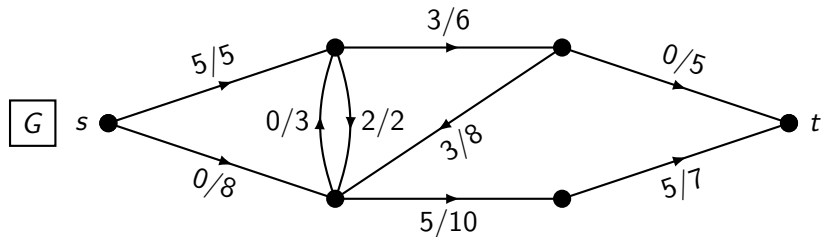
Apply depth-first search to find an augmenting path in G_f .

Worked example



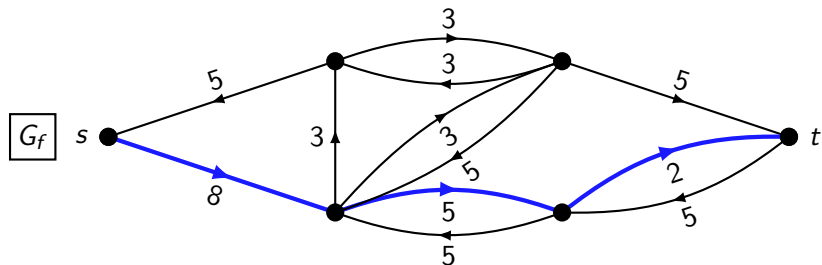
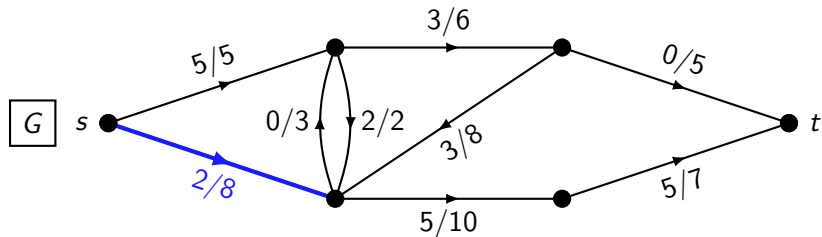
Apply depth-first search to find an augmenting path in G_f .

Worked example



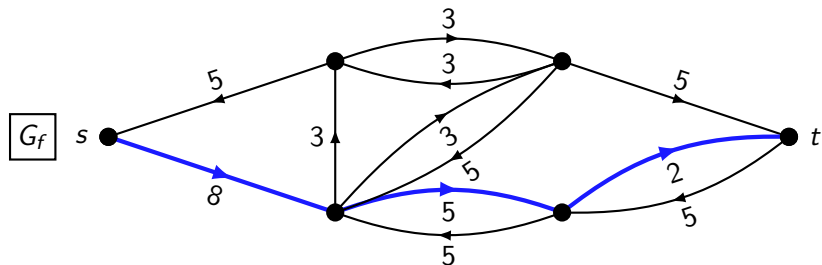
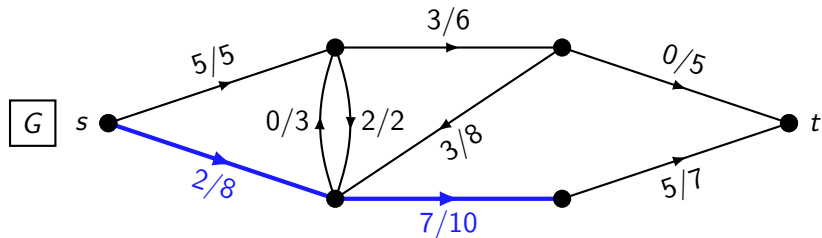
Push flow along the path. (This path has residual capacity 2.)

Worked example



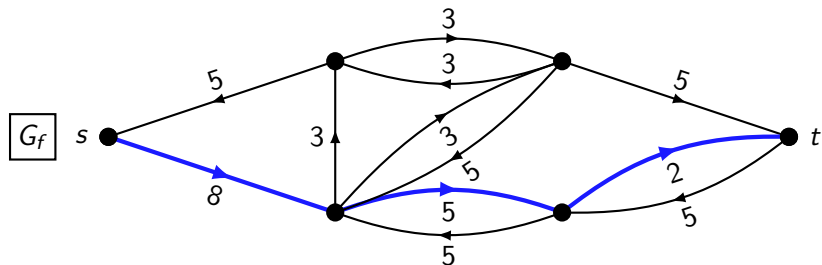
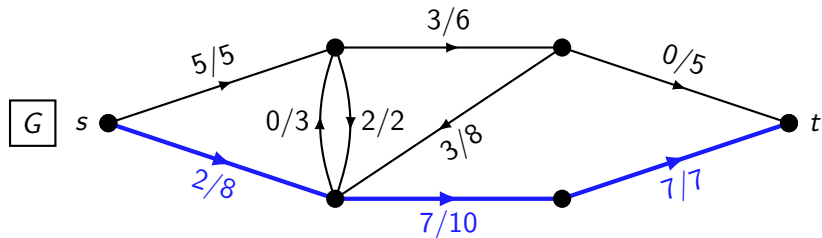
Push flow along the path. (This path has residual capacity 2.)

Worked example



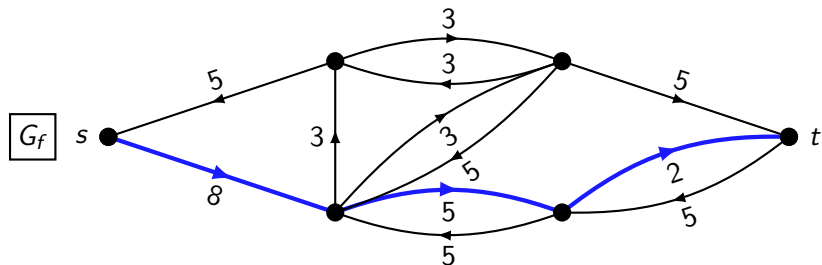
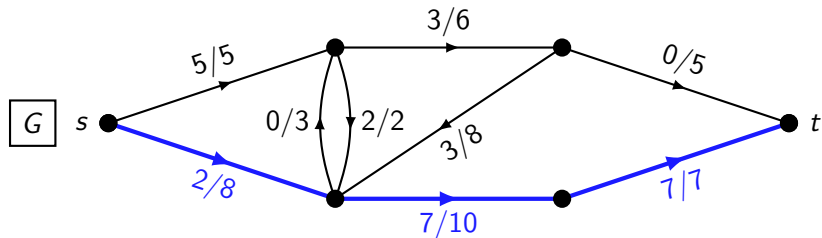
Push flow along the path. (This path has residual capacity 2.)

Worked example



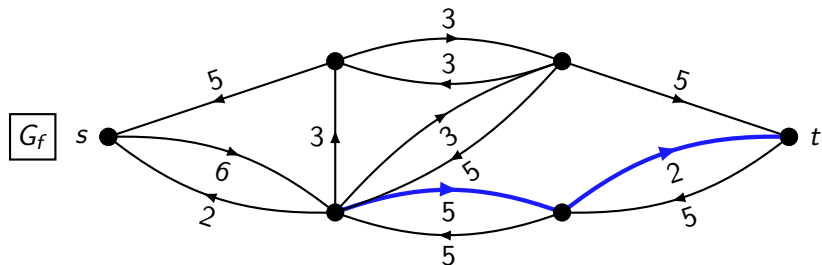
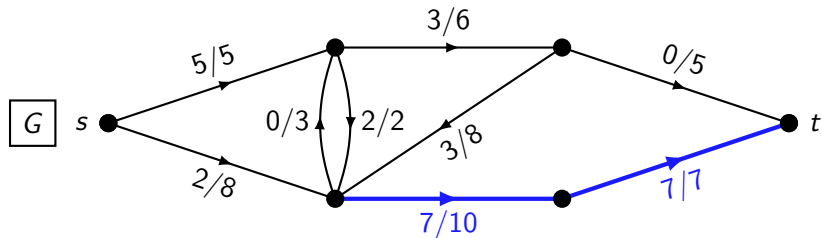
Push flow along the path. (This path has residual capacity 2.)

Worked example



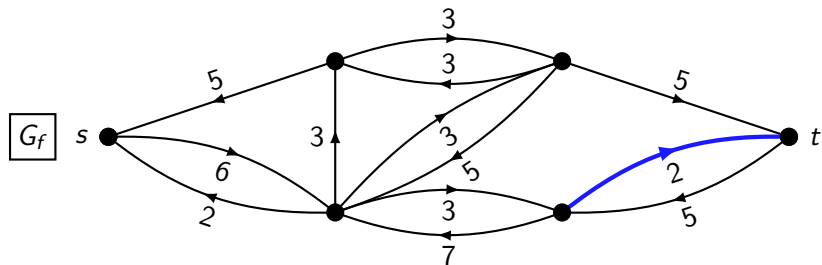
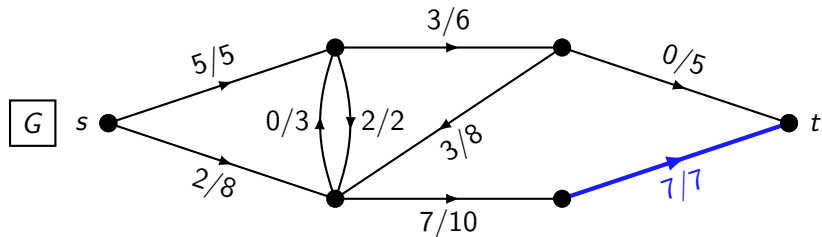
Update G_f along the path.

Worked example



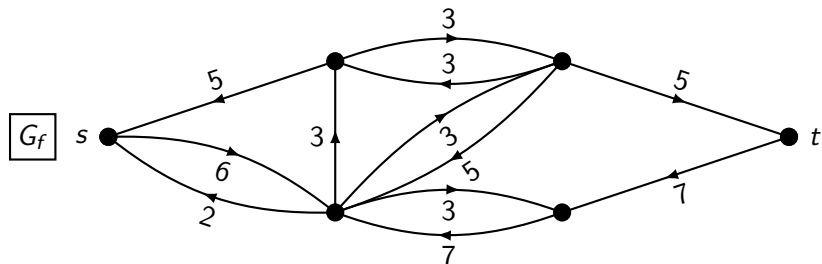
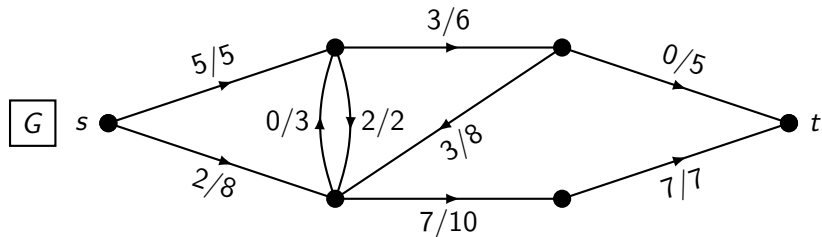
Update G_f along the path.

Worked example



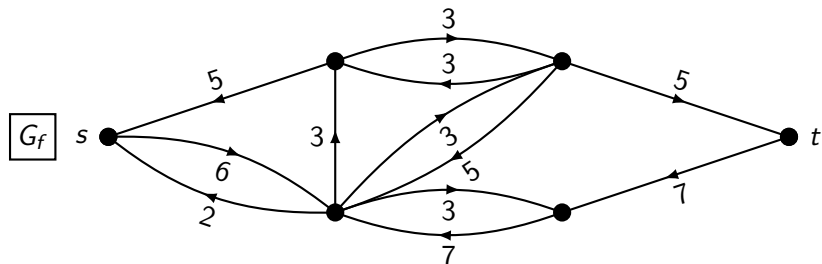
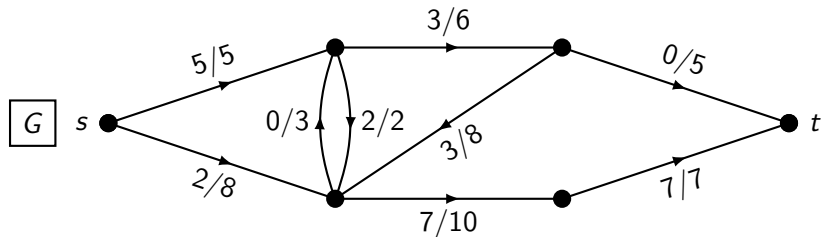
Update G_f along the path.

Worked example



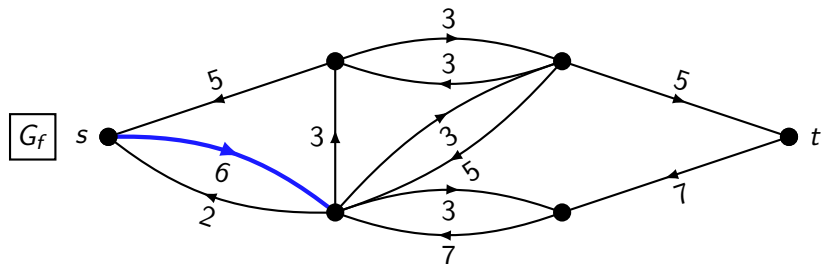
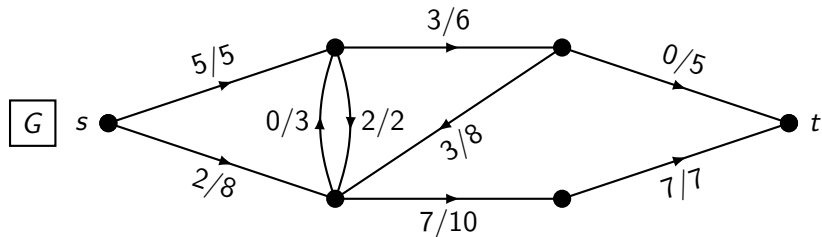
Update G_f along the path.

Worked example



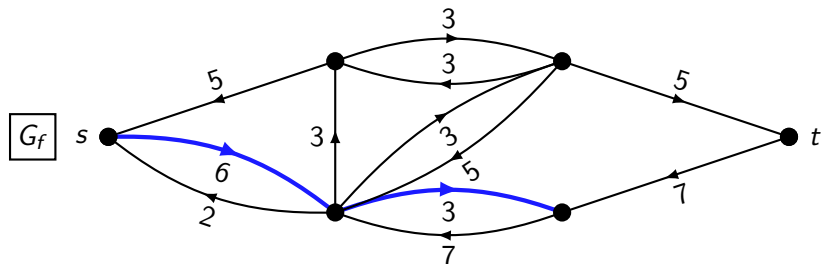
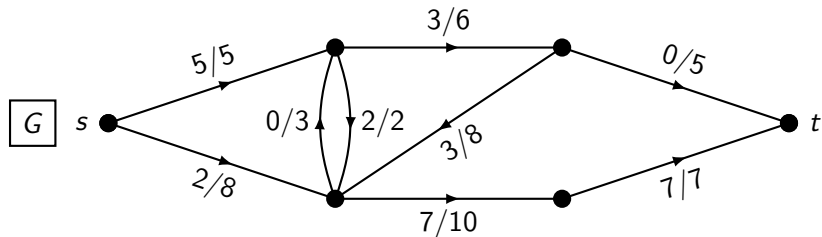
Apply depth-first search to find an augmenting path in G_f .

Worked example



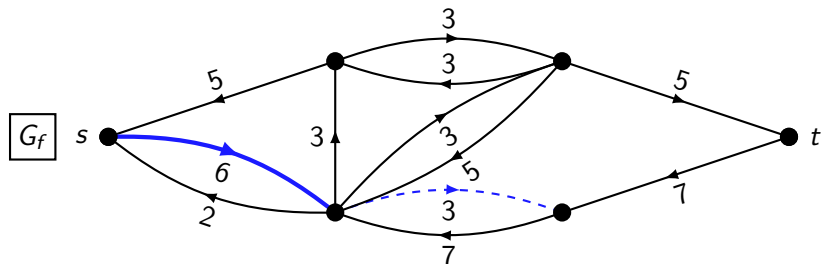
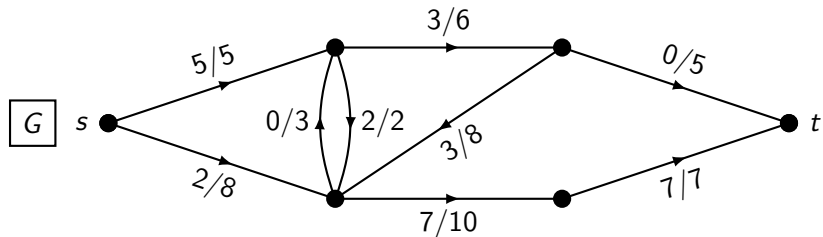
Apply depth-first search to find an augmenting path in G_f .

Worked example



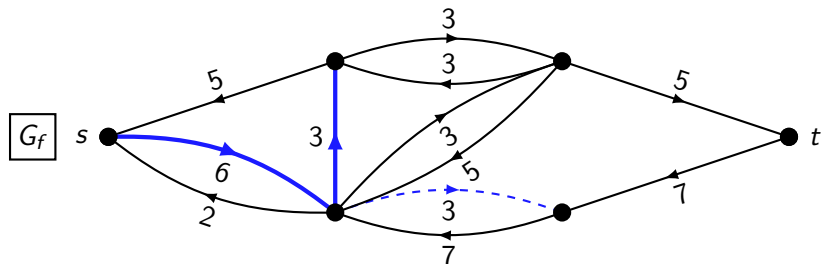
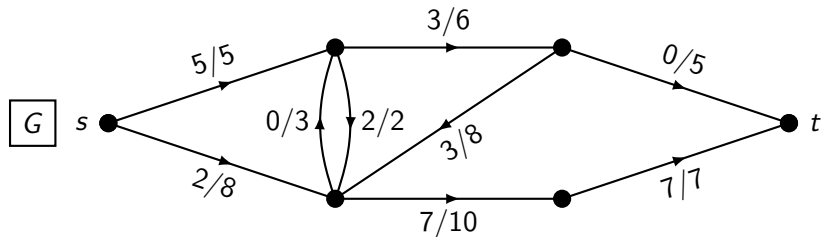
Apply depth-first search to find an augmenting path in G_f .

Worked example



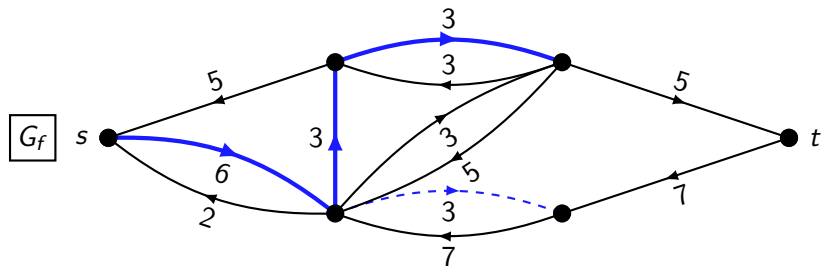
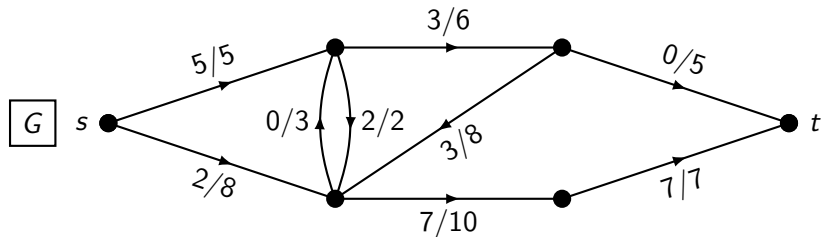
Apply depth-first search to find an augmenting path in G_f .

Worked example



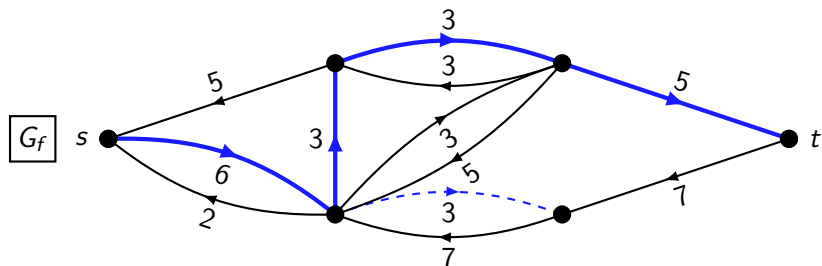
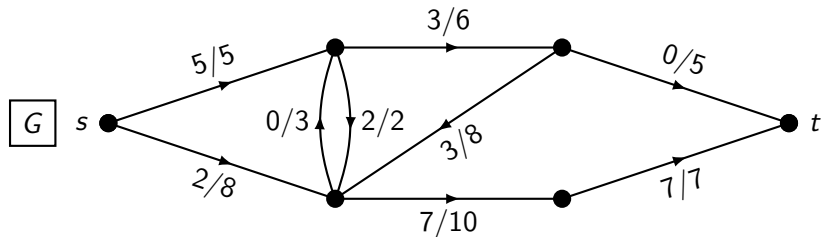
Apply depth-first search to find an augmenting path in G_f .

Worked example



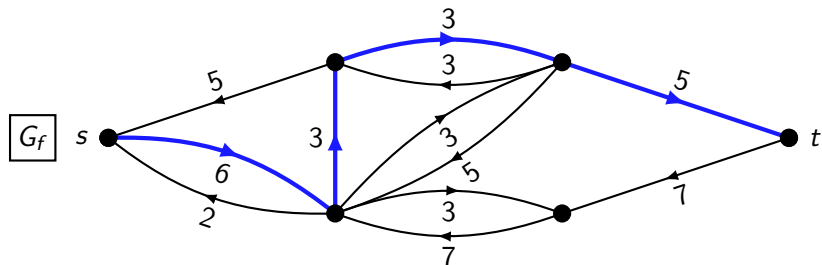
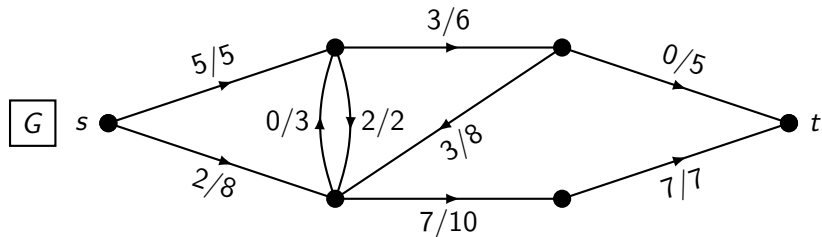
Apply depth-first search to find an augmenting path in G_f .

Worked example



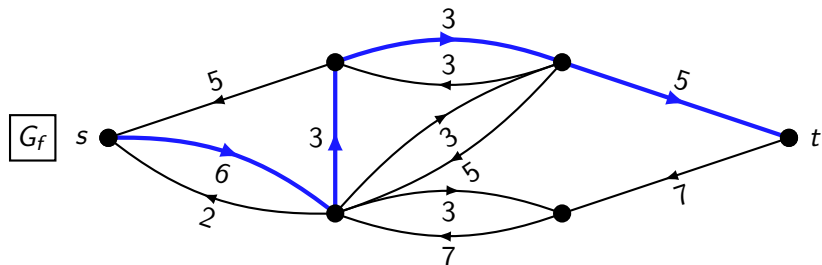
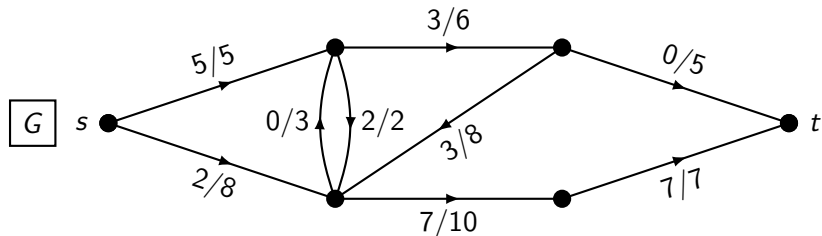
Apply depth-first search to find an augmenting path in G_f .

Worked example



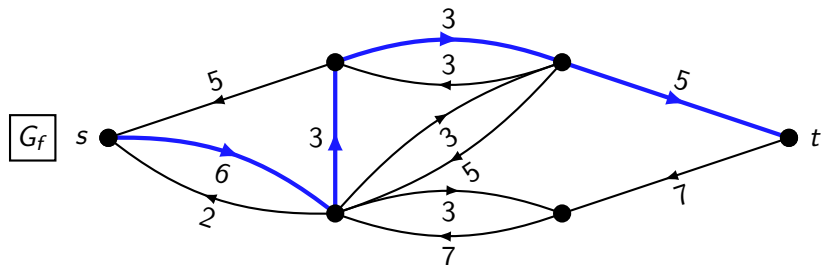
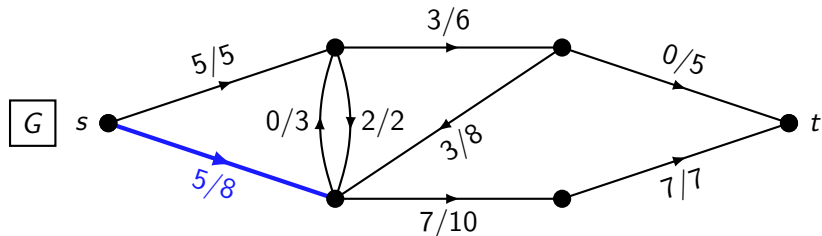
Apply depth-first search to find an augmenting path in G_f .

Worked example



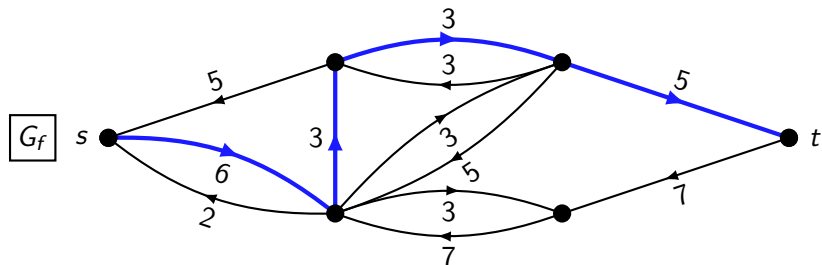
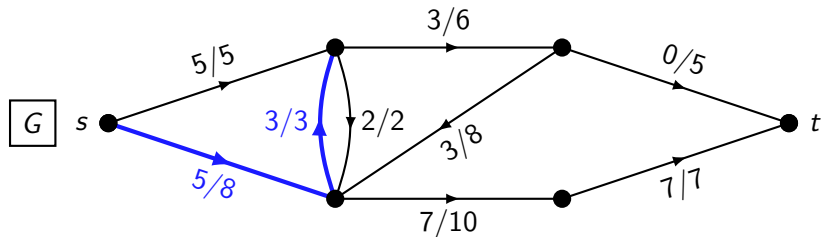
Push flow along the path. (This path has residual capacity 3.)

Worked example



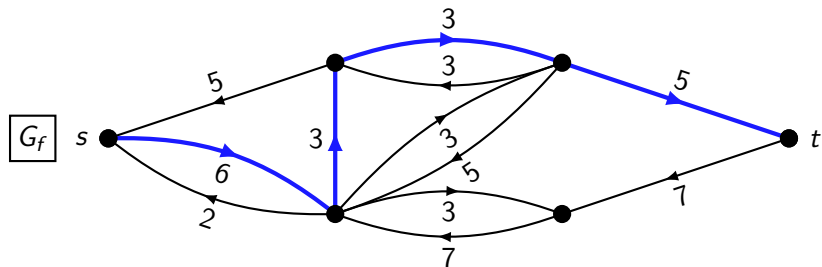
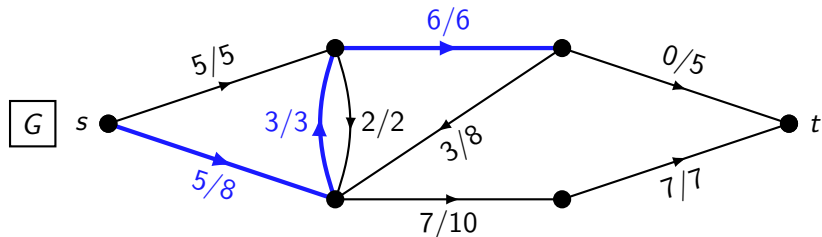
Push flow along the path. (This path has residual capacity 3.)

Worked example



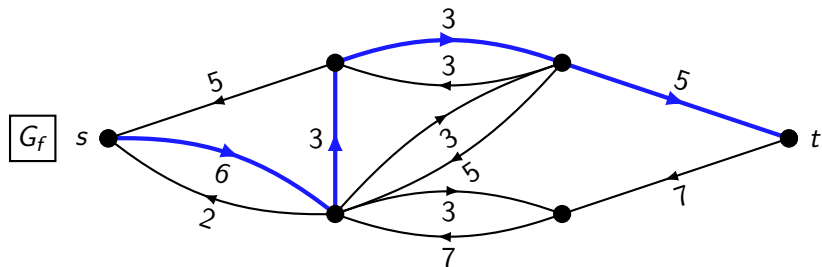
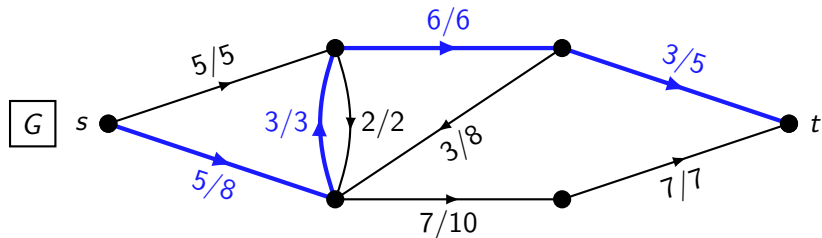
Push flow along the path. (This path has residual capacity 3.)

Worked example



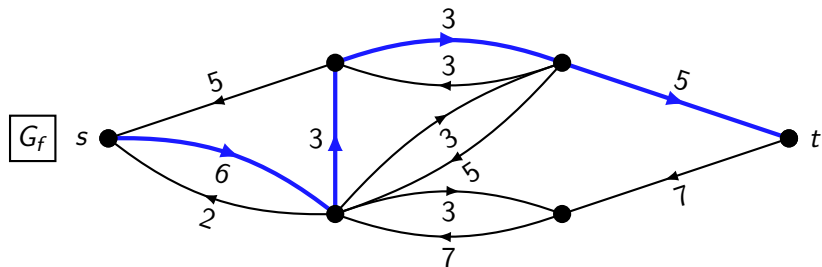
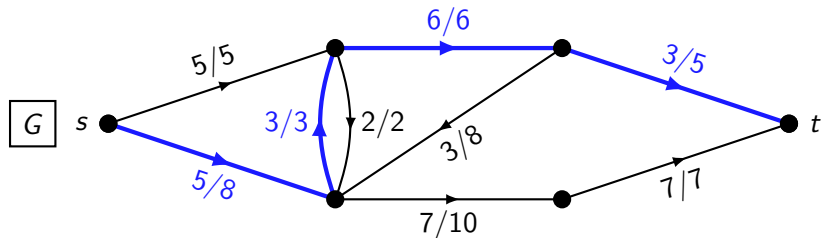
Push flow along the path. (This path has residual capacity 3.)

Worked example



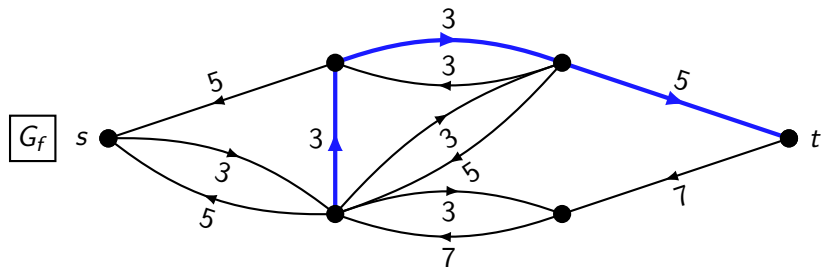
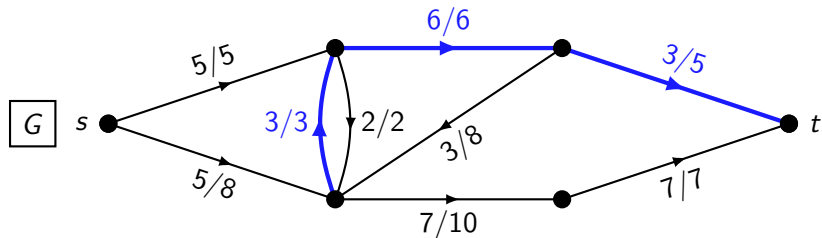
Push flow along the path. (This path has residual capacity 3.)

Worked example



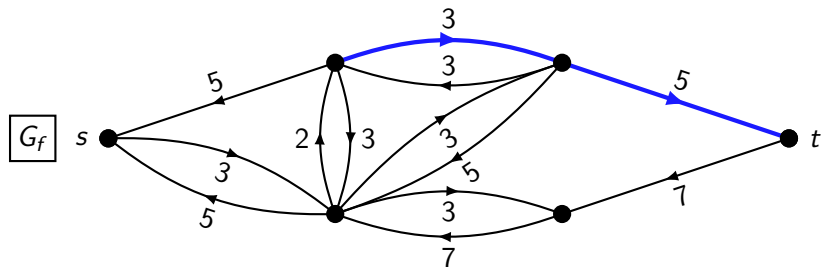
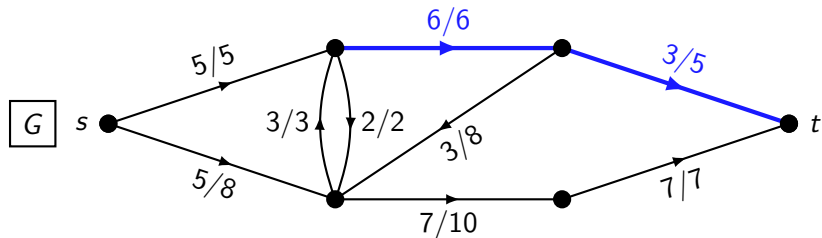
Update G_f along the path.

Worked example



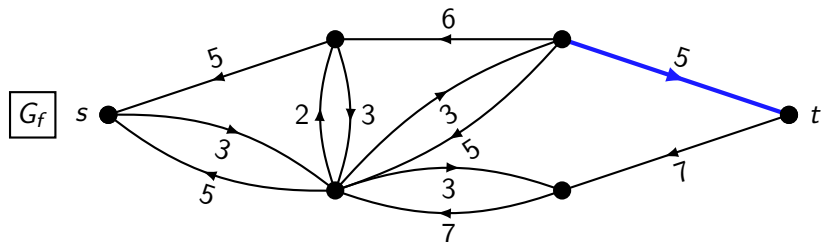
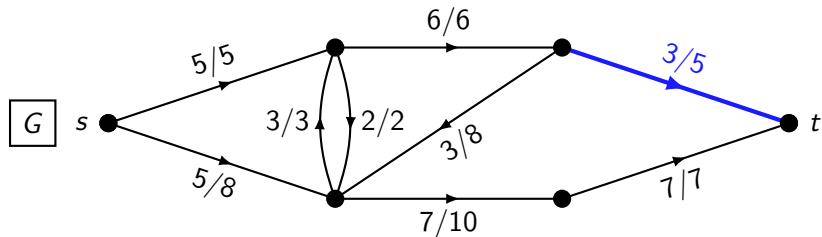
Update G_f along the path.

Worked example



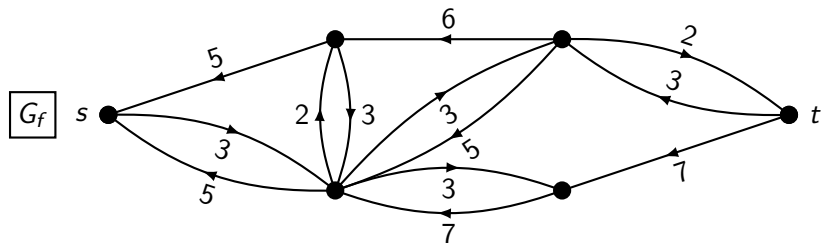
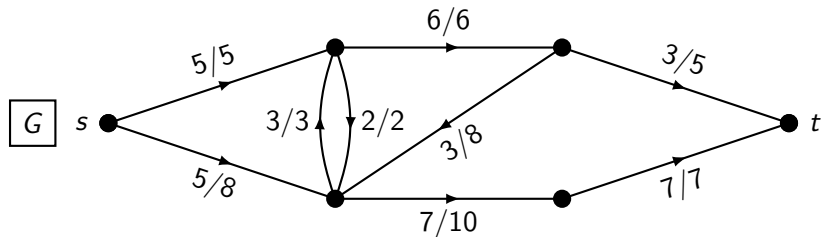
Update G_f along the path.

Worked example



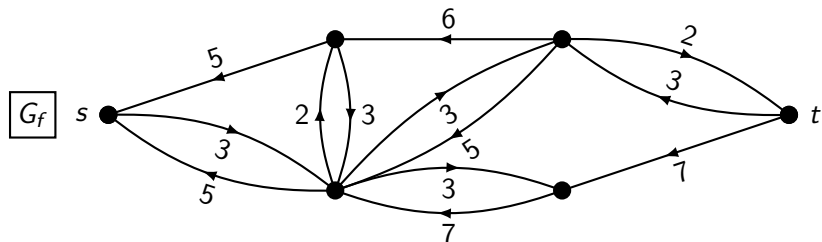
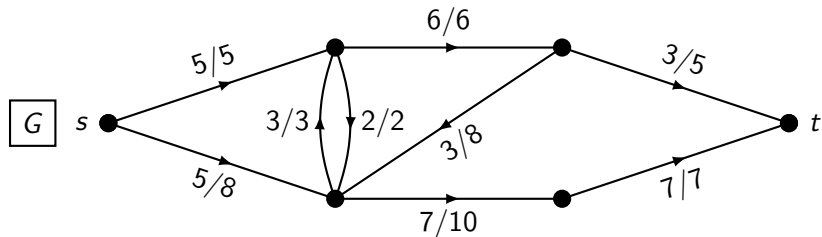
Update G_f along the path.

Worked example



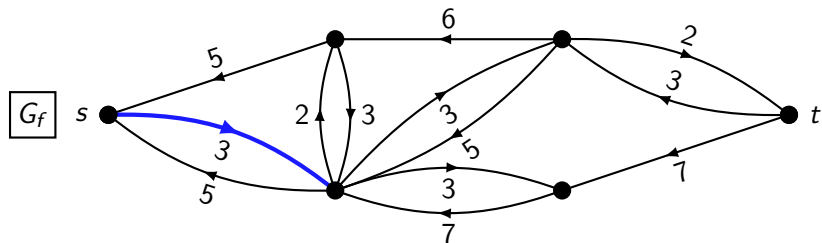
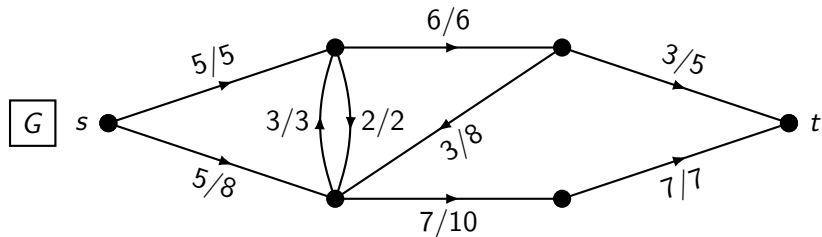
Update G_f along the path.

Worked example



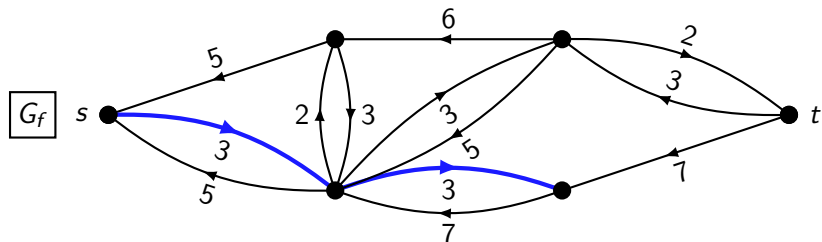
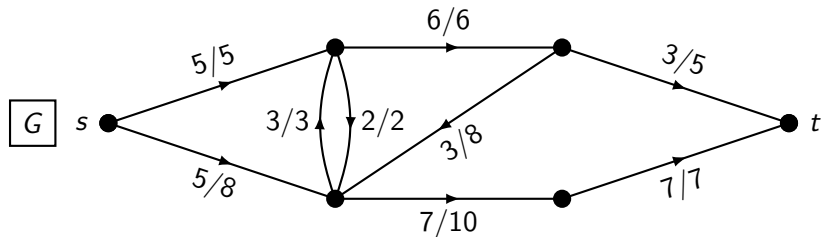
Apply depth-first search to find an augmenting path in G_f .

Worked example



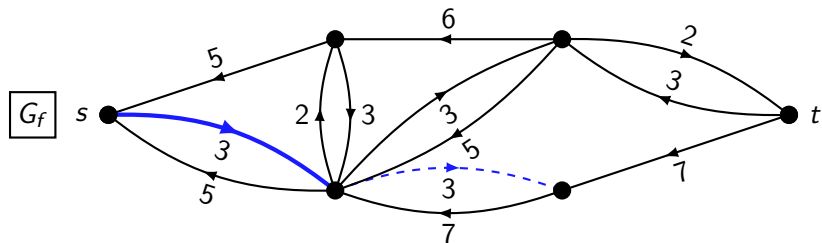
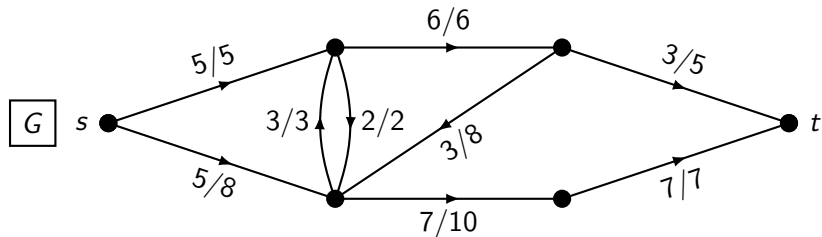
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Worked example



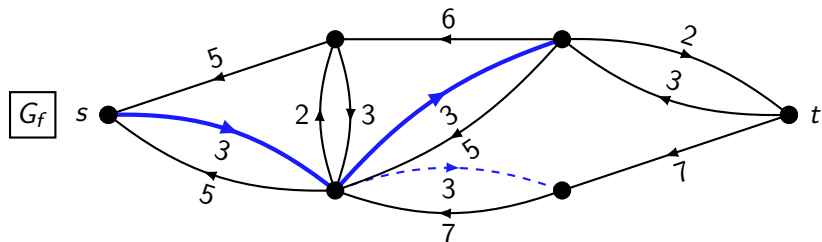
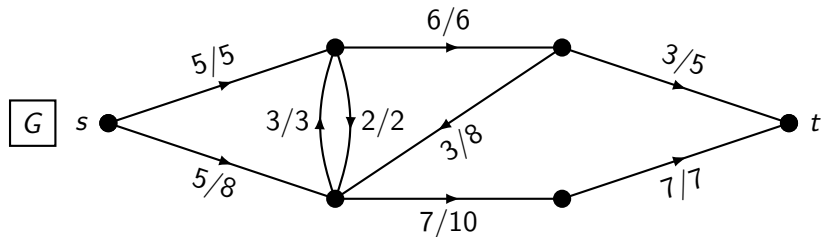
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Worked example



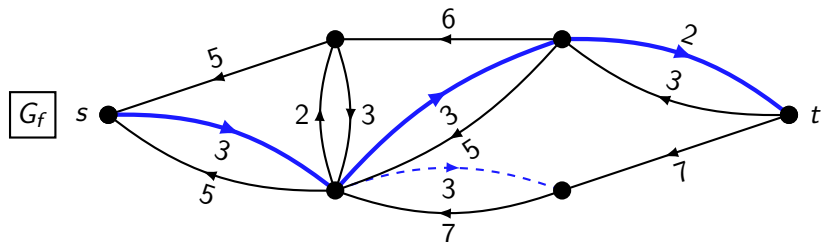
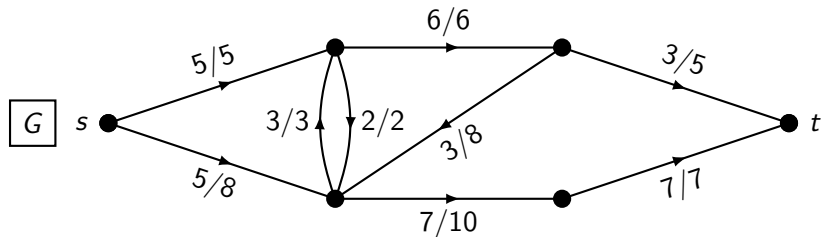
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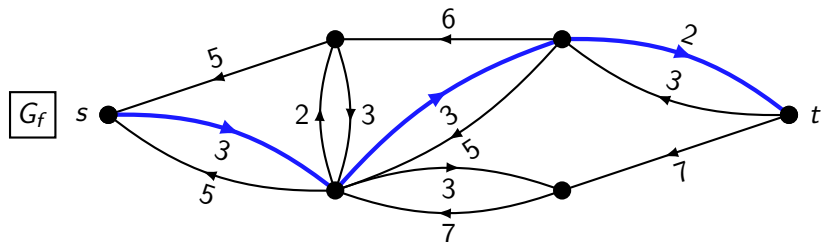
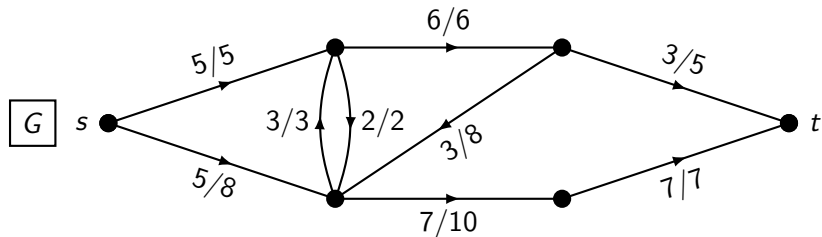
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Worked example



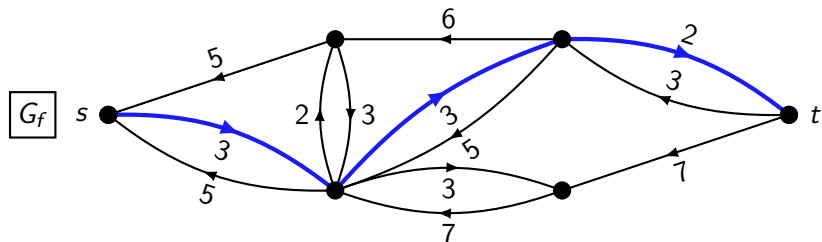
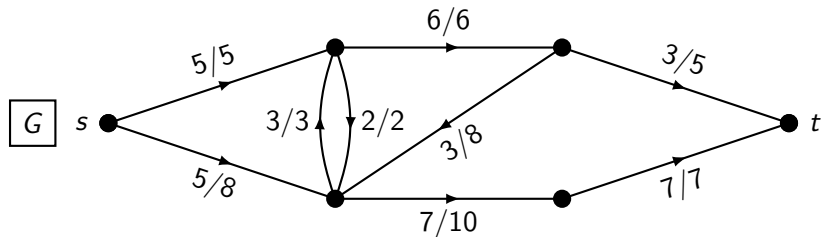
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Worked example



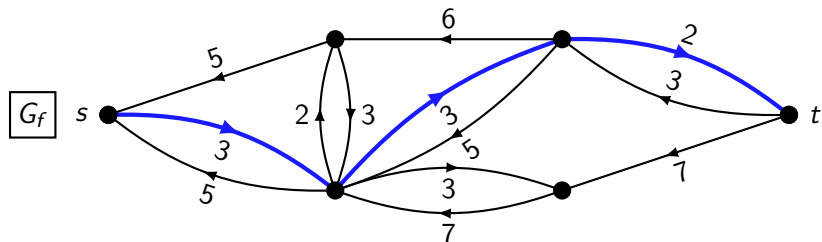
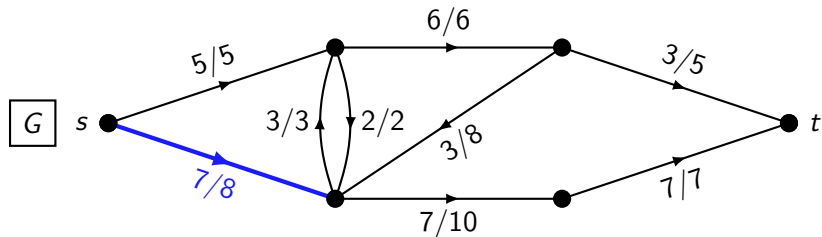
Apply depth-first search to find an augmenting path in G_f .

Worked example



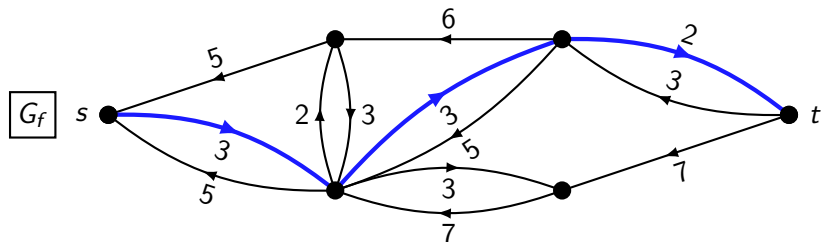
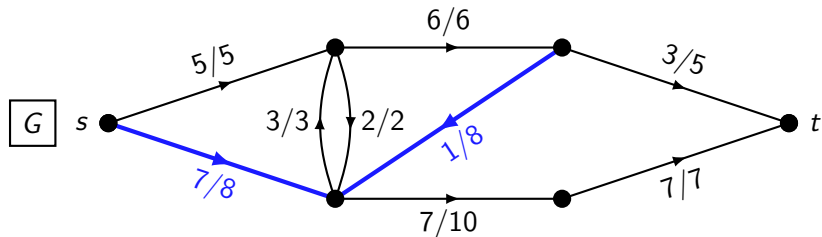
Push flow along the path. (This path has residual capacity 2.)

Worked example



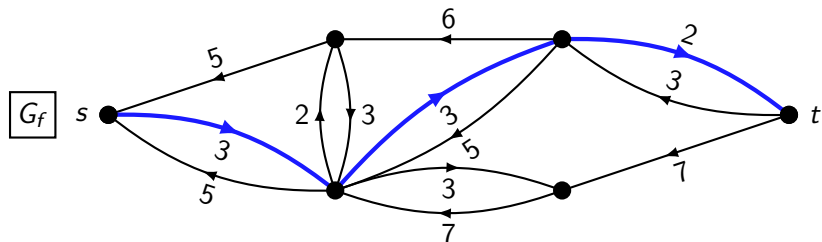
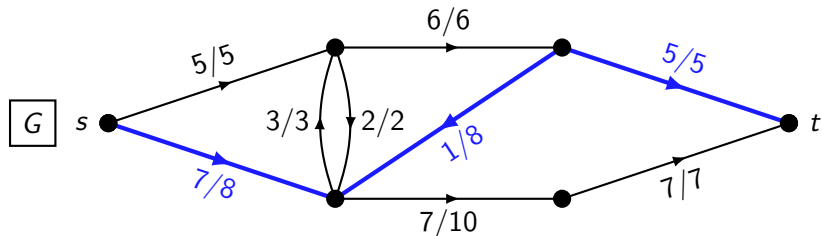
Push flow along the path. (This path has residual capacity 2.)

Worked example



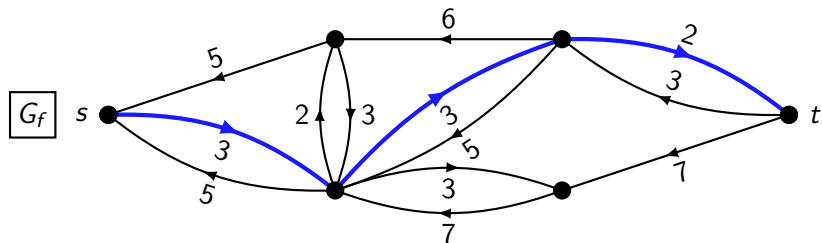
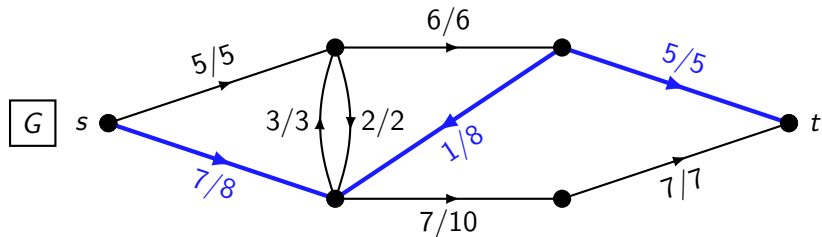
Push flow along the path. (This path has residual capacity 2.)

Worked example



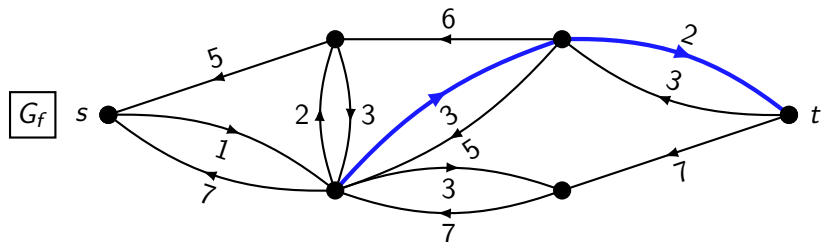
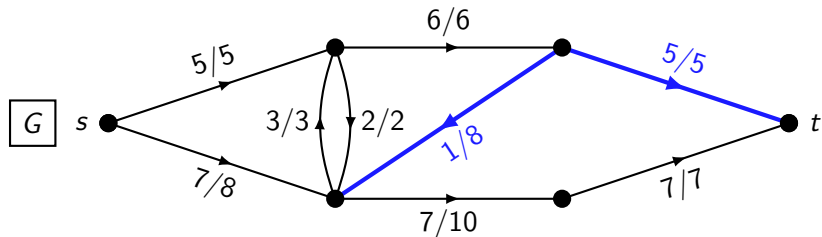
Push flow along the path. (This path has residual capacity 2.)

Worked example



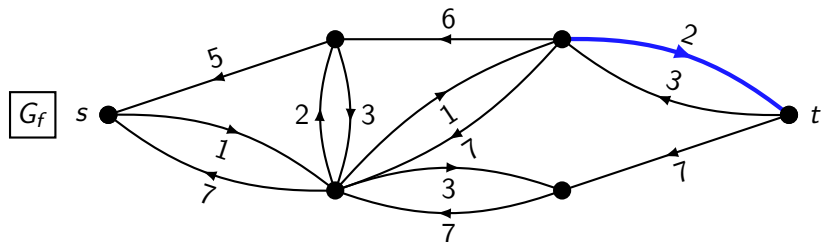
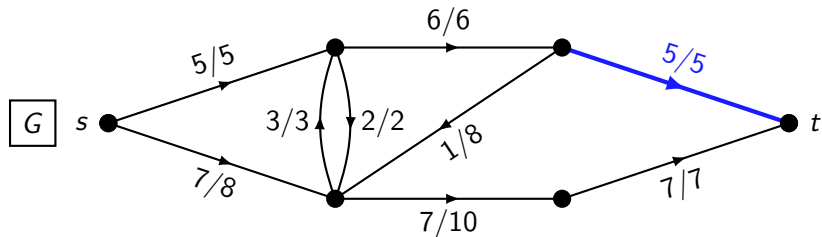
Update G_f along the path.

Worked example



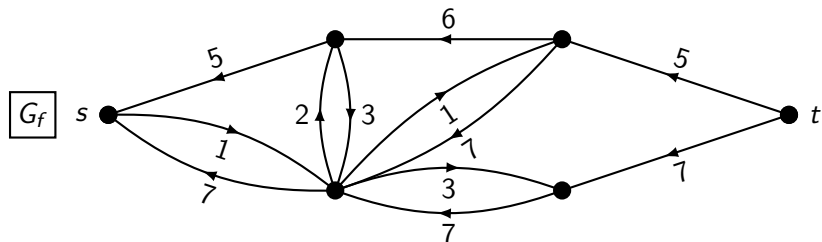
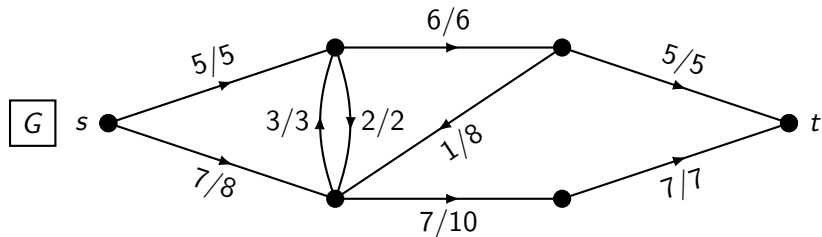
Update G_f along the path.

Worked example



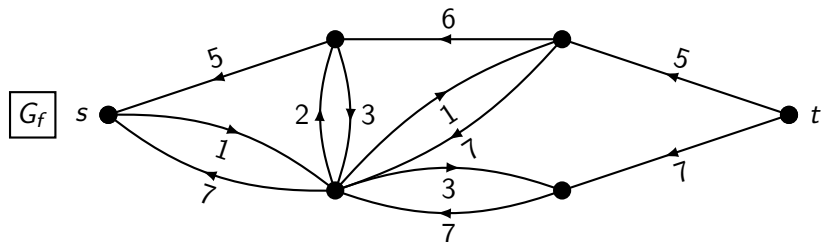
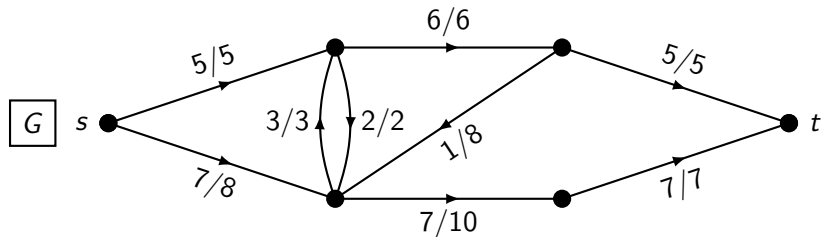
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Worked example



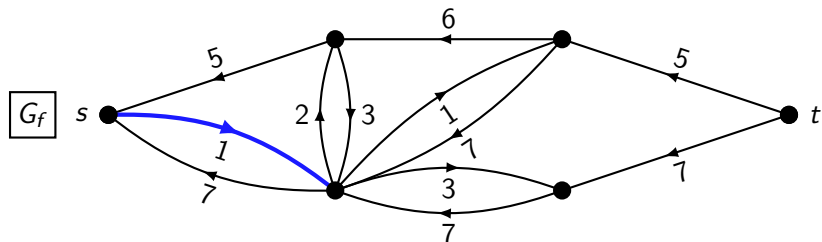
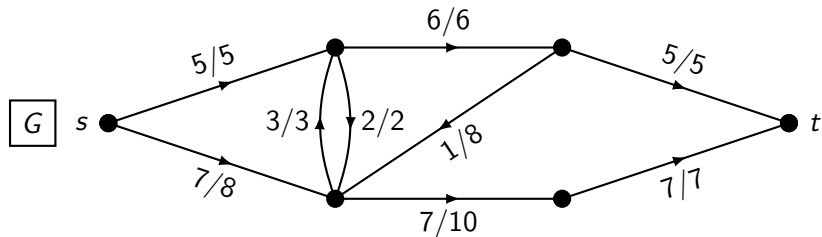
Update G_f along the path.

Worked example



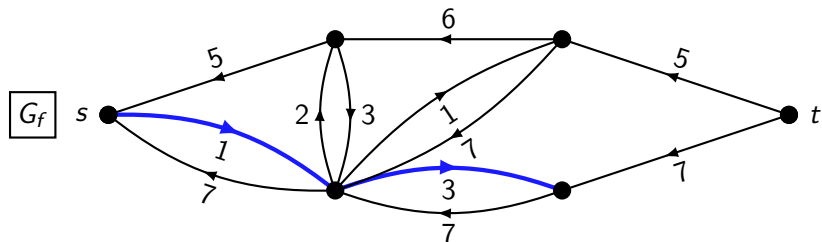
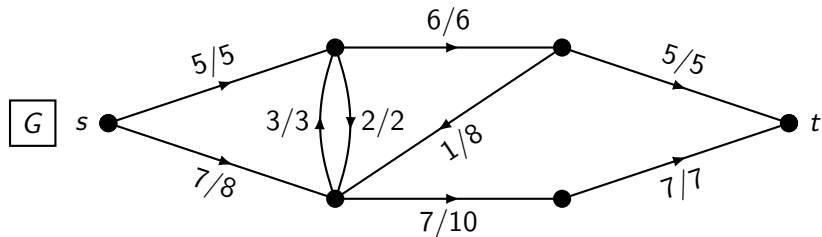
Apply depth-first search to find an augmenting path in G_f .

Worked example



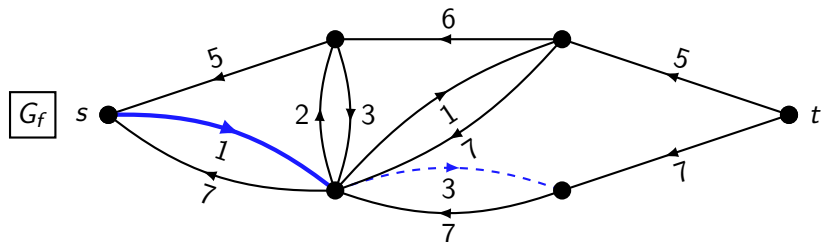
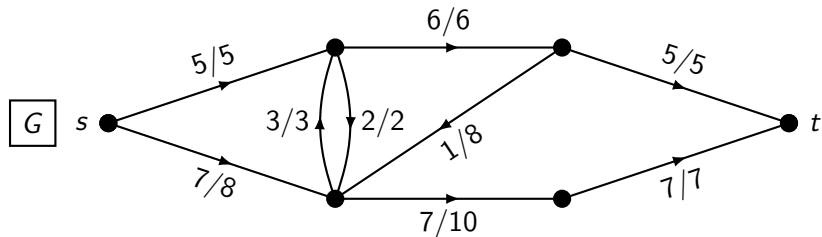
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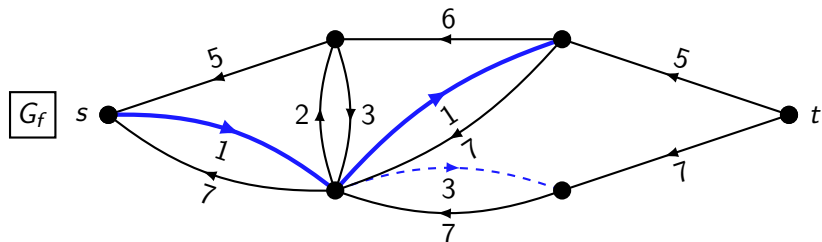
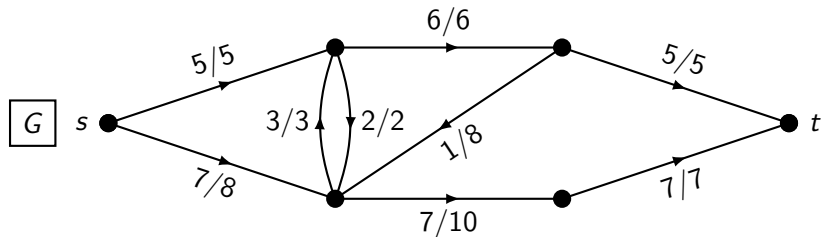
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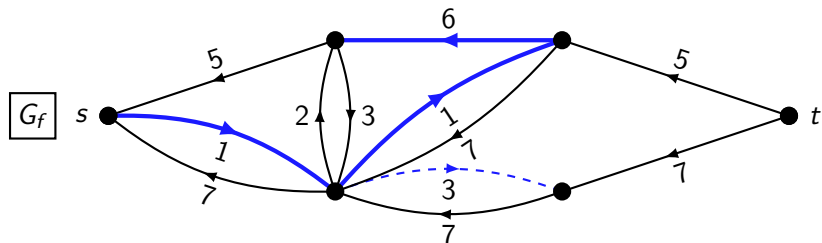
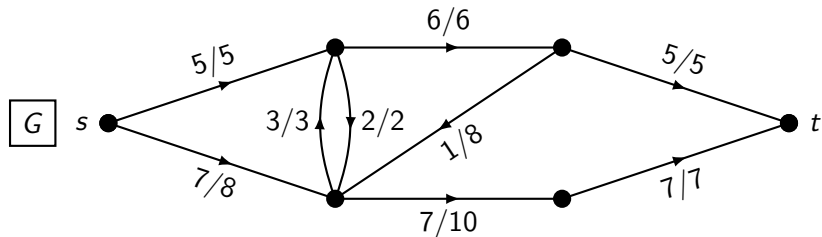
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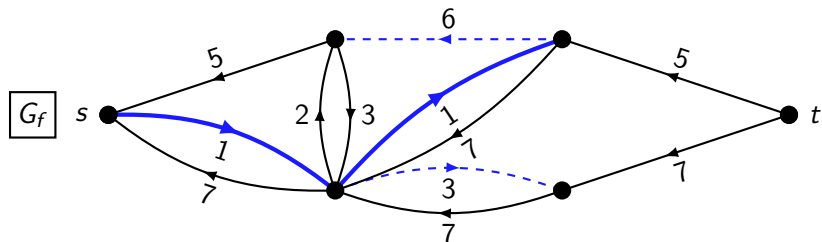
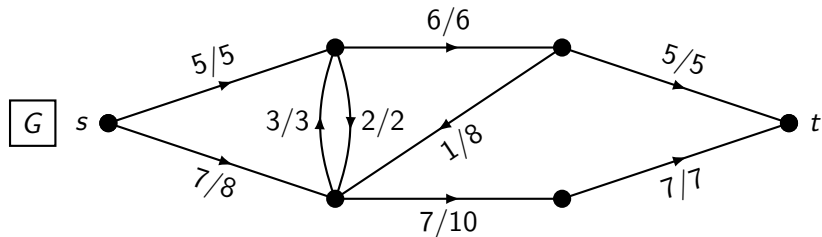
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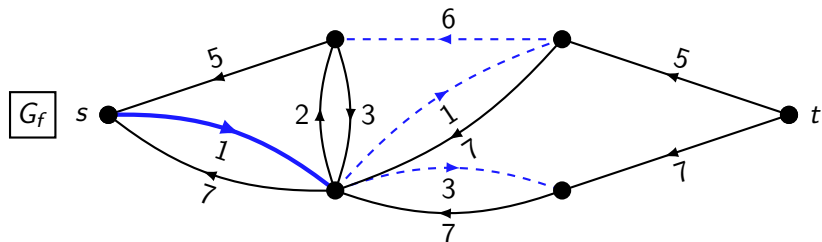
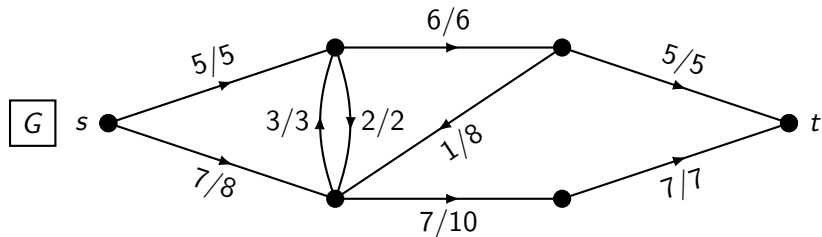
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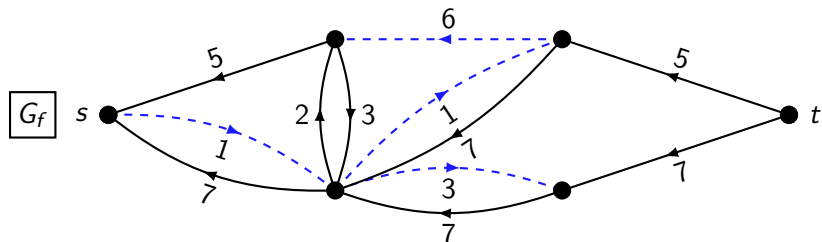
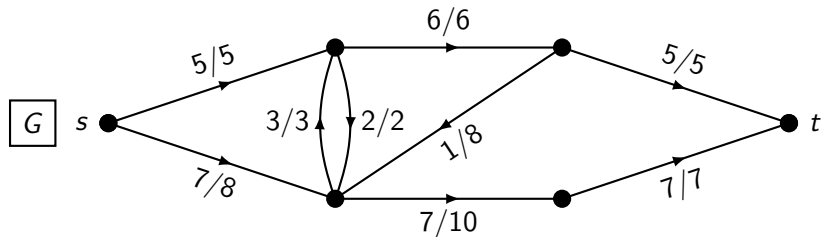
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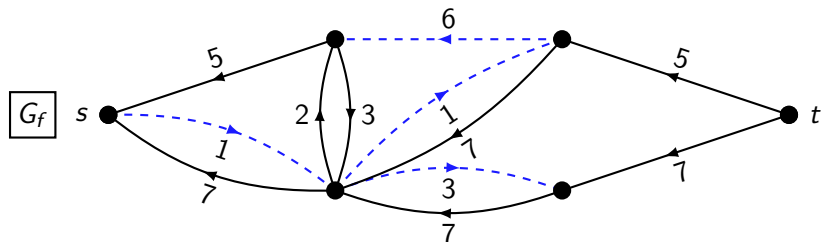
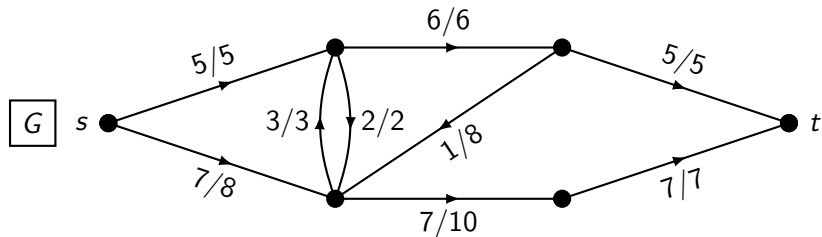
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Worked example

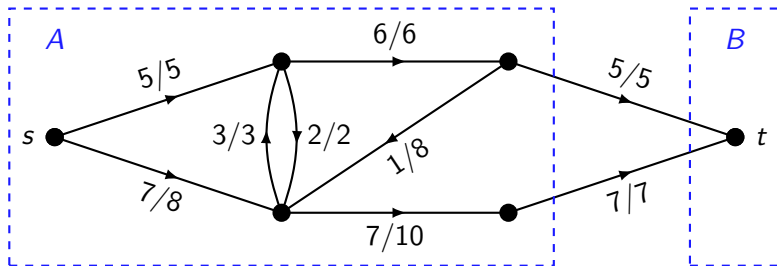


No such path exists, so we're done! This flow has value $5 + 7 = 12$.

Why does this work?

A **cut** is any pair of disjoint sets $A, B \subseteq V$ with $A \cup B = V$, $s \in A$ and $t \in B$. (So A and B partition V , the source is in A and the sink is in B .)

Lemma 2: For all cuts (A, B) , $v(f) = f^+(A) - f^-(A) = f^-(B) - f^+(B)$.



Write $c^+(A) = \sum_{e \text{ out of } A} c(e)$. By Lemma 2, **any** flow g has value $v(g) = g^+(A) - g^-(A) \leq c^+(A) = 12$, and our output flow has value 12. So it must be maximum.

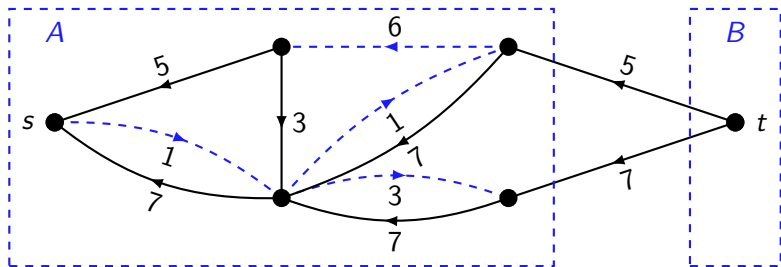
We can use the same argument to prove Ford-Fulkerson always works.

Lemma 2: For all cuts (A, B) , $v(f) = f^+(A) - f^-(A) = f^-(B) - f^+(B)$.

To prove the flow f returned by Ford-Fulkerson is **always** maximum by this argument, we will show there is **always** a cut (A, B) with $v(f) = c^+(A)$, i.e. with $f^+(A) = c^+(A)$ and $f^-(A) = 0$.

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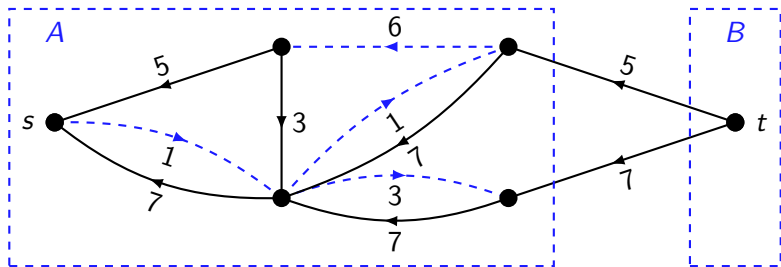
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We take $A = \{v \in V(G) : v \text{ reachable from } s \text{ in } G_f\}$, and $B = V(G) \setminus A$.

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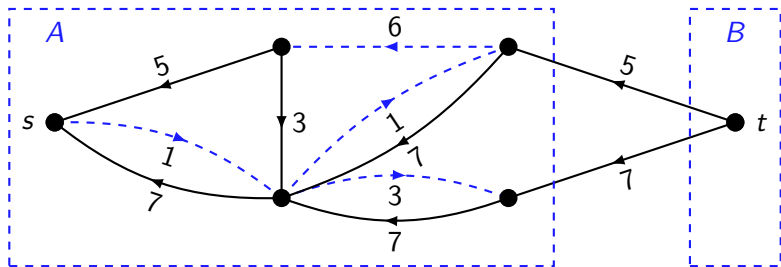


We take $A = \{v \in V(G) : v \text{ reachable from } s \text{ in } G_f\}$, and $B = V(G) \setminus A$.

(A, B) is a cut: $s \in A$, and $t \notin A$ since f has no augmenting paths. ✓

Lemma 2: For all cuts (A, B) , $v(f) = f^+(A) - f^-(A) = f^-(B) - f^+(B)$.

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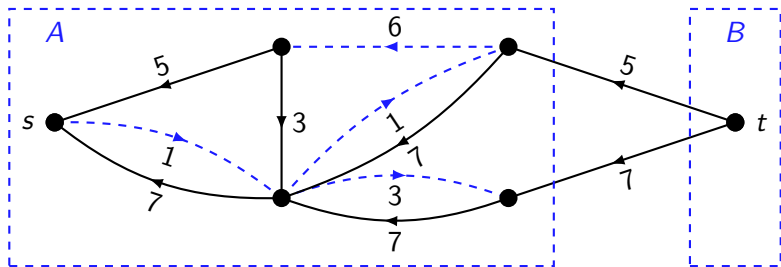


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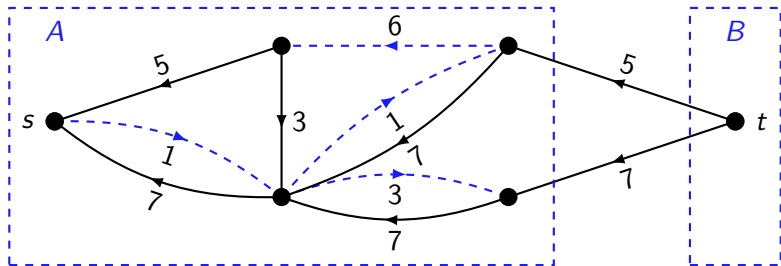
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(A, B) is a cut: ✓

$f^+(A) = c^+(A)$: No $A \rightarrow B$ forward edges in $G_f \Rightarrow$ every $A \rightarrow B$ edge in G is filled to capacity $\Rightarrow f^+(A) = c^+(A)$. ✓

Lemma 2: For all cuts (A, B) , $v(f) = f^+(A) - f^-(A) = f^-(B) - f^+(B)$.

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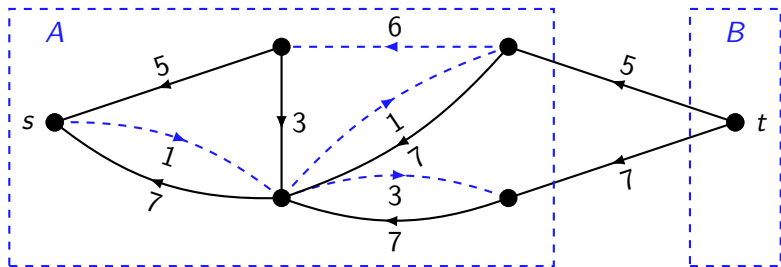


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Lemma 2: For all cuts (A, B) , $v(f) = f^+(A) - f^-(A) = f^-(B) - f^+(B)$.

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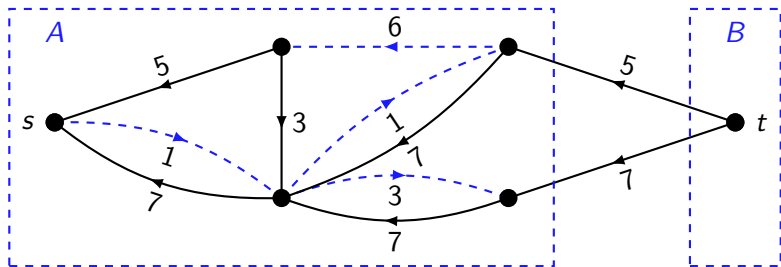
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(A, B) is a cut: ✓ **$f^+(A) = c^+(A)$:** ✓

$f^-(A) = 0$: No $A \rightarrow B$ backward edges in $G_f \Rightarrow$ every $B \rightarrow A$ edge in G has zero flow $\Rightarrow f^-(A) = 0$. ✓

Lemma 2: For all cuts (A, B) , $v(f) = f^+(A) - f^-(A) = f^-(B) - f^+(B)$.

To prove the flow f returned by Ford-Fulkerson is **always** maximum by this argument, we will show there is **always** a cut (A, B) with $v(f) = c^+(A)$, i.e. with $f^+(A) = c^+(A)$ and $f^-(A) = 0$.

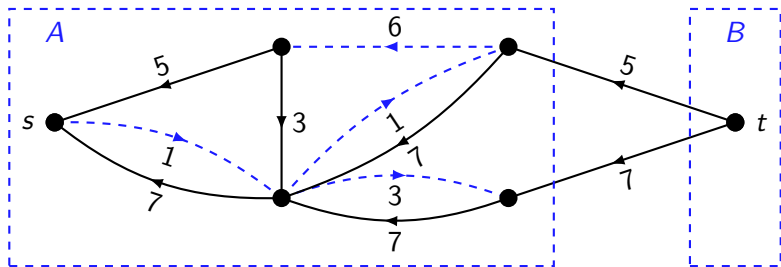


We take $A = \{v \in V(G) : v \text{ reachable from } s \text{ in } G_f\}$, and $B = V(G) \setminus A$.

(A, B) is a cut: ✓ $f^+(A) = c^+(A)$: ✓ $f^-(A) = 0$: ✓

Lemma 2: For all cuts (A, B) , $v(f) = f^+(A) - f^-(A) = f^-(B) - f^+(B)$.

To prove the flow f returned by Ford-Fulkerson is **always** maximum by this argument, we will show there is **always** a cut (A, B) with $v(f) = c^+(A)$, i.e. with $f^+(A) = c^+(A)$ and $f^-(A) = 0$.



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So by Lemma 2, every other flow g has value $g^+(A) - g^-(A) \leq c^+(A) = v(f)$. Thus f is a maximum flow and Ford-Fulkerson is correct. □

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Proof: Let f be a maximum flow, and let (A, B) be a cut minimising $c^+(A)$. We already proved $v(f) \leq c^+(A)$. Moreover, there is no augmenting path for f , so exactly as before, there is a cut (A', B') with $c^+(A') = v(f)$; thus $v(f) \geq c^+(A)$. The result follows. □